

DEATH TOUCH

Death domain [Death] Spell like
ONCE PER DAY

Target/Effect/Area: Range: *Touch*
1 living creat. touched

If touched creature has less than 1d6 per cleric level hp dies.

Dur: Instantaneous AT: 1 a
SR:

Prep:
Used:

 ST: NONE
YES

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Dur: Instantaneous AT: 1 a
SR:

Prep:
Used:

 ST: NONE
YES

GOOD FORTUNE

Luck domain Extraordinary
ONCE PER DAY

Target/Effect/Area: Range: *Pers.*
You

Roll one roll just made.

Dur: - AT: -
SR:

Prep:
Used:

 ST: -
-

CAST AS WIZARD

Magic domain Feature
CONTINUOUS

Target/Effect/Area: Range: *Pers.*
You

Use spell completion/trigger as 1/2 cleric level wizard.

Dur: - AT: -
SR:

Prep:
Used:

 ST: -
-

STRENGTH FEAT

Strength domain Supernatural
ONCE PER DAY

Target/Effect/Area: Range: *Pers.*
You

Gain Enhancement bonus to Strength equal to cleric level.

Dur: 1 r AT: f a
SR:

Prep:
Used:

 ST: -
-

EXTRA CLASS SKILLS

Trickery domain Feature
CONTINUOUS

Target/Effect/Area: Range: *Pers.*
You

Bluff, Disguise, and Hide are class skills.

Dur: - AT: -
SR:

Prep:
Used:

 ST: -
-

WEAPON OF THE DEITY

War domain Feature
CONTINUOUS

Target/Effect/Area: Range: *Pers.*
You

Weapon Proficiency and Focus with the deity's favored weapon.

Dur: - AT: -
SR:

Prep:
Used:

 ST: -
-

RESIST ENCHANTMENTS

Liberation domain Supernatural
CONTINUOUS

Target/Effect/Area: Range: *Pers.*
You

You gains +2 Morale bonus against enchantment spells or effects.

Dur: - AT: -
SR:

Prep:
Used:

 ST: -
-

TURN UNDEAD

Deity Supernatural
3 + CHA MOD

Target/Effect/Area: Range: *60 ft.*
2d6+CL+Cha mod. HD of undeads

Turn check cause undeads to flee. Destroy if small

Dur: 10 r AT: 1 a
SR:

Prep:
Used:

 ST: -
-

REBUKE UNDEAD

Deity Supernatural
3 + CHA MOD

Target/Effect/Area: Range: *60 ft.*
2d6+CL+Cha mod. HD of undeads

Rebuke check cause undeads to cower (+2 to attackers) Command if small

Dur: 10 r AT: 1 a
SR:

Prep:
Used:

 ST: -
-

BARBARIAN RAGE

Barbarian Extraordinary
ONCE PER DAY

Target/Effect/Area: Range: *Pers.*
You

Gain +4 Str/Cos, +2 Morale bonus Will saves, -2 AC

Dur: 5 + Cos. mod. r AT: f a
SR:

Prep:
Used:

 ST: -
-

SLAYING

Vi ner Supernatural
ONCE PER DAY

Target/Effect/Area: Range: *Pers.*
You

Turns you in your Slaad alter ego. Must be part of a Rage

Dur: Until discharged AT: 1 a
SR:

Prep:
Used:

 ST: -
-

PEARL OF POWER I

Magic object Trigger activated
ONCE PER DAY

Target/Effect/Area: Range: *Pers.*
You

You recall one cast spell up to level 1.

Dur: Instantaneous AT: 1 a
SR:

Prep:
Used:

 ST: -
-

NECKLACE OF KARMA

Magic object Trigger activated
ONCE PER DAY

Target/Effect/Area: Range: *Pers.*
You

Boost you divine caster level by 4.

Dur: 10 m AT: 1 a
SR:

Prep:
Used:

 ST: -
-

SUMMON SLAAD BLUE

Spell like ability Spell like
ONCE PER DAY

Target/Effect/Area: Range: *Close*
Creature summoned

Summon another blue slaad with 40% chance. Summoned slaad has 59 hp.

Dur: 1 h AT: 1 a
SR:

Prep:
Used:

 ST: NONE
No

CHAOS HAMMER

Spell like ability [Chaos] Spell like
ONCE PER DAY

Target/Effect/Area: Range: *Medium*
20 ft. rad. spread

1/2L damage (max 10L) and staggers lawful creatures for 1d6 rounds. Caster level 14.

Dur: Instantaneous AT: 1 a
SR:

Prep:
Used:

 ST: WILL HALF
YES

DIMENSION DOOR

Spell like ability [Teleportation] Spell like
ONCE PER DAY

Target/Effect/Area: Range: *Long*
You and creat./obj. up to 50/L lb.

Teleports you and subjects. Caster level 14.

Dur: Instantaneous AT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(O)
YES(O)

PASSWALL

Spell like ability Spell like
TRICE PER DAY

Target/Effect/Area: Range: *Close*
Passage 5 ft. x 8 ft. x 1/L ft.

Breaches walls 1/L ft. thick. Caster level 14.

Dur: 1/L h (D) AT: 1 a
SR:

Prep:
Used:

 ST: NONE
No

TELEKINESIS

AT WILL *Spell like ability* *Spell like*

Target/Effect/Area: *Range: Long*
See text
Single thrust or lifts or moves
25/L lb. at long range.
Caster level 14.

Dur: (*)
SR:

<i>Prep:</i>
<i>Used:</i>

(*)

AT: 1 a
ST:

<i>Prep:</i>
<i>Used:</i>

(*)

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INDUCE RAGE

AT WILL *Spell like ability* *Spell like*

Target/Effect/Area: *Range: Medium*
1 living creat.
Creature gains +2 Morale bonus
to Str./Cos., +1 Morale Will
saves, -1 AC.
Caster level 14. Reduced Emotion(Rage)

Dur: 3 + Cos. mod. r
SR:

<i>Prep:</i>
<i>Used:</i>

YES
AT: 1 a
ST:

<i>Prep:</i>
<i>Used:</i>

WILL NEG

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