

UNUSED SLOT

spell
V,S

Range: *Pers.*

LVL 0

Target/Effect/Area:
You

You can prepare a spell of this level or below later.

PHB156

Duration: Until used
SR: -

Prep:
Used:

CT: 15 m
ST: -

Duration: Instantaneous
SR: No

Prep:
Used:

CREATE WATER

spell
V,S

Range: *Close*

LVL 0

Target/Effect/Area:
2/L gallons of pure water

Creates pure water.

PHB189

Duration: Instantaneous
SR: NONE

Prep:
Used:

CT: 1 a
ST: NONE

Duration: Instantaneous
SR: YES(H)

Prep:
Used:

CURE MINOR WOUNDS

spell
V,S

Range: *Touch*

LVL 0

Target/Effect/Area:
Creature touched

Cures 1 hp.

PHB190

Duration: Instantaneous
SR: NONE

Prep:
Used:

CT: 1 a
ST: WILL HALF(H)

Duration: Instantaneous
SR: No

Prep:
Used:

DETECT MAGIC

spell
V,S

Range: *60 ft.*

LVL 0

Target/Effect/Area:
Quarter Circle

Detects spells and magic items within 60 ft.

PHB193

Duration: Conc. up to 1/L m
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

Duration: Instantaneous
SR: No

Prep:
Used:

DETECT POISON

spell
V,S

Range: *Close*

LVL 0

Target/Effect/Area:
1 creat./obj. or 5 ft. cube

Detects poison in one creature or object.

PHB193

Duration: Instantaneous
SR: NONE

Prep:
Used:

CT: 1 a
ST: NONE

Duration: Instantaneous
SR: YES

Prep:
Used:

GUIDANCE

spell
V,S

Range: *Touch*

LVL 0

Target/Effect/Area:
Creature touched

+1 Competence bonus on one roll, save, or check.

PHB211

Duration: 1 m or until disch.
SR: NONE

Prep:
Used:

CT: 1 a
ST: NONE

Duration: 1 m or until disch.
SR: YES

Prep:
Used:

INFLECT MINOR WOUNDS

spell
V,S

Range: *Touch*

LVL 0

Target/Effect/Area:
Creature touched

Touch attack, 1 point of damage.

PHB217

Duration: Instantaneous
SR: YES

Prep:
Used:

CT: 1 a
ST: WILL HALF

Duration: 10/L m (D)
SR: No

Prep:
Used:

LIGHT

spell
V,DF

Range: *Touch*

LVL 0

Target/Effect/Area:
Object touched

Object shines like a torch.

PHB222

Duration: Instantaneous
SR: NONE

Prep:
Used:

CT: 1 a
ST: NONE

Duration: Instantaneous
SR: YES(HO)

Prep:
Used:

MENDING

spell
V,S

Range: *10 ft.*

LVL 0

Target/Effect/Area:
1 object up to 1 lb.

Makes minor repairs on an object. Allow to adapt size of magical equipment.

PHB227

Duration: Instantaneous
SR: NONE

Prep:
Used:

CT: 1 a
ST: WILL NEG(HO)

Duration: Instantaneous
SR: YES(O)

Prep:
Used:

PURIFY FOOD AND DRINK

spell
V,S

Range: *10 ft.*

LVL 0

Target/Effect/Area:
1/L ft³ of food and water

Purifies food or water.

PHB241

Duration: Instantaneous
SR: NONE

Prep:
Used:

CT: 1 a
ST: WILL NEG(O)

Duration: 10/L m
SR: -

Prep:
Used:

READ MAGIC

spell
V,S,F

F: a clear crystal or mineral prism

Range: *Pers.*

LVL 0

Target/Effect/Area:
You

Read scrolls and spellbooks.

PHB243

Duration: 10/L m
SR: -

Prep:
Used:

CT: 1 a
ST: -

Duration: 1 m
SR: YES(H)

Prep:
Used:

RESISTANCE

spell
V,S,DF

Range: *Touch*

LVL 0

Target/Effect/Area:
Creature touched

Subject gains +1 Resistance bonus on saves.

PHB245

Duration: 1 m
SR: YES(H)

Prep:
Used:

CT: 1 a
ST: WILL NEG(H)

VIRTUE

spell
V,S,DF

Range: *Touch*

LVL 0

Target/Effect/Area:
Creature touched

Subject gains 1 temporary hp.

PHB269

Duration: 1 m
SR: YES(H)

Prep:
Used:

CT: 1 a
ST: WILL NEG(H)

Duration: Until used
SR: -

Prep:
Used:

UNUSED SLOT

spell
-

Range: *Pers.*

LVL 1

Target/Effect/Area:
You

You can prepare a spell of this level or below later.

PHB156

Duration: 15 m
SR: -

Prep:
Used:

CT: 15 m
ST: -

Duration: 1/L m
SR: YES

Prep:
Used:

BANE

spell
V,S,DF

Range: *50 ft.*

LVL 1

Target/Effect/Area:
All enemies within 50 ft.

Enemies suffer -1 Morale penalty to attacks and saves against fear. Counters/dispels Bless.

PHB177

Duration: 1/L m
SR: WILL NEG

Prep:
Used:

CT: 1 a
ST: WILL NEG

Duration: 1/L m
SR: YES(H)

Prep:
Used:

BLESS

spell
V,S,DF

Range: *50 ft.*

LVL 1

Target/Effect/Area:
All enemies within 50 ft.

Allies gain +1 Morale bonus to attack and saves against fear. Counters/dispels Bane.

PHB180

Duration: 1/L m
SR: YES(H)

Prep:
Used:

CT: 1 a
ST: NONE

Duration: Instantaneous
SR: YES(O)

Prep:
Used:

BLESS WATER

spell
V,S,M

M: 5 lb of powered silver (25.-MO)

Range: *Touch*

LVL 1

Target/Effect/Area:
Flask of water touched

Makes 1 pint of holy water.

PHB180

Duration: Instantaneous
SR: YES(O)

Prep:
Used:

CT: 1 m
ST: WILL NEG(O)

Duration: Permanent
SR: (*)

Prep:
Used:

BURIAL BLESSING

spell
V,S,M,XP

M: 1 pint of holy water; XP: 100

Range: *Touch*

LVL 1

Target/Effect/Area:
Corpse touched

Wards a corpse from evil influences and effects.

DF 83

Duration: Permanent
SR: (*)

Prep:
Used:

CT: 10 m
ST: (*)

CAUSE FEAR

V,S

spell

V

Range: *Close*

LVL 1

Target/Effect/Area:

1 living creat. up to 6 HD

One creature becomes frightened (flees) for 1d4 rounds.

PHB182

Duration: 1d4 r

SR:

YES

Prep:
Used:

COMMAND

V

Range: *Close*

LVL 1

Target/Effect/Area:

1 living creature.

One subject obeys one-word command for 1 round.

Reasonable command may give -1 to -4 pen. to S. T.

PHB186

CT: 1 a

ST:

WILL NEG

Prep:
Used:

COMPREHEND LANGUAGES

V,S,DF

Range: *Pers.*

LVL 1

Target/Effect/Area:

You

Understand all spoken and written languages.

You must touch the creature/the text

PHB186

CT: 1 a

ST:

WILL NEG

Prep:
Used:

CURE LIGHT WOUNDS

V,S

Range: *Touch*

LVL 1

Target/Effect/Area:

Creature touched

Cures 1d8 +1/L hp (max 5L).

Ignores 1 mem. for 10 m.

PHB186

CT: 1 a

ST:

-

Prep:
Used:

CURSE WATER

V,S,M

M: 5 lb of powered silver (25-MO)

Range: *Touch*

LVL 1

Target/Effect/Area:

Flask of water touched

Makes 1 pint of unholy water.

PHB190

CT: 1 a

ST:

WILL HALF (H)

Prep:
Used:

DEATHWATCH

V,S

Range: *Close*

LVL 1

Target/Effect/Area:

Quarter Circle

Sees how near death subjects are.

PHB190

CT: 1 a

ST:

NONE

Prep:
Used:

DETECT CHAOS

V,S,DF

spell

Range: *60 ft.*

LVL 1

Target/Effect/Area:

Quarter Circle

Reveals presence of Chaos.

PHB192

Duration: Conc. up to 10/L m

SR:

NO

Prep:
Used:

DETECT EVIL

V,S,DF

Range: *60 ft.*

LVL 1

Target/Effect/Area:

Quarter Circle

Reveals presence of Evil.

PHB192

CT: 1 a

ST:

NONE

Prep:
Used:

DETECT GOOD

V,S,DF

Range: *60 ft.*

LVL 1

Target/Effect/Area:

Quarter Circle

Reveals presence of Good.

PHB192

CT: 1 a

ST:

NONE

Prep:
Used:

DETECT LAW

V,S,DF

Range: *60 ft.*

LVL 1

Target/Effect/Area:

Quarter Circle

Reveals presence of Law.

PHB192

CT: 1 a

ST:

NONE

Prep:
Used:

DETECT UNDEAD

V,S,DF

Range: *60 ft.*

LVL 1

Target/Effect/Area:

Quarter Circle

Reveals undead within 60 ft.

PHB194

CT: 1 a

ST:

NONE

Prep:
Used:

DIVINE FAVOR

V,S,DF

Range: *Pers.*

LVL 1

Target/Effect/Area:

You

You gain +1/3L Luck bonus to attacks/damages.

PHB197

CT: 1 a

ST:

-

Prep:
Used:

DOOM

V,S,DF

spell

Range: *Medium*

LVL 1

Target/Effect/Area:

1 living creature.

One subject suffers -2 Morale penalty on attacks/damages/saves/checks.

PHB198

Duration: 1/L m

SR:

YES

Prep:
Used:

ENDURE ELEMENTS

V,S

Range: *Touch*

LVL 1

Target/Effect/Area:

Creature touched

Ignores 5/round damage from one energy type.

PHB199

CT: 1 a

ST:

WILL NEG

Prep:
Used:

ENTROPIC SHIELD

V,S

Range: *Pers.*

LVL 1

Target/Effect/Area:

You

Ranged attacks against you suffer 20% miss chance.

PHB200

CT: 1 a

ST:

-

Prep:
Used:

INFLECT LIGHT WOUNDS

V,S

Range: *Touch*

LVL 1

Target/Effect/Area:

Creature touched

Touch, 1d8 +1/L damage (max 5L).

PHB200

CT: 1 a

ST:

-

Prep:
Used:

INVISIBILITY TO UNDEAD

V,S,DF

Range: *Touch*

LVL 1

Target/Effect/Area:

1/L creature touched

Undeads can't perceive 1/L subjects.

No save for non intelligent undeads

PHB217

CT: 1 a

ST:

WILL HALF

Prep:
Used:

MAGIC STONE

V,S,DF

Range: *Touch*

LVL 1

Target/Effect/Area:

3 pebbles

3 stones gain +1 Enhancement bonus attacks, deal 1d6+1 damage.

PHB218

CT: 1 a

ST:

WILL NEG (HO)

Prep:
Used:

INFLECT MODERATE WOUNDS

V,S spell

Range: *Touch* LVL 2

Target/Effect/Area:
Creature touched

Touch, 2d8 +1/L damage (max 10L).

PHB217

Duration: Instantaneous

CT: 1 a

SR:

<i>Prep:</i>
<i>Used:</i>

 ST: WILL HALF

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 YES REF HALF

RESIST ELEMENTS

V,S,DF spell

Range: *Touch* LVL 2

Target/Effect/Area:
Creature touched

Ignores 12/round damage from one energy type.

PHB246

Duration: 1/L m

CT: 1 a

SR:

<i>Prep:</i>
<i>Used:</i>

 YES NONE

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 NONE (*)

SPIRITUAL WEAPON

V,S,DF spell

Range: *Medium* LVL 2

Target/Effect/Area:
Weapon of force

Magical weapon attacks on its own.

PHB256

Duration: 1/L r (D)

CT: 1 a

SR:

<i>Prep:</i>
<i>Used:</i>

 YES NONE

Duration: 1/L r (D)

SR:

<i>Prep:</i>
<i>Used:</i>

 NONE NO

KNIFE SPRAY

V,S spell

Range: *Close* LVL 2

Target/Effect/Area:
Cone

Cone of droplets, 1d6 +1/L damage (max 5L).

DF 87

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 YES REF HALF

SHATTER

V,S,DF spell

Range: *Close* LVL 2

Target/Effect/Area:
3 ft. spread/1 obj./1 creat.

Destroy object(s) / 1d6/L damage (max 10L) to crystalline creature.

PHB250

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 NONE (*)

SUMMON MONSTER II

V,S,DF spell

Range: *Close* LVL 2

Target/Effect/Area:
1 or more summoned creat.

Calls outsider(s) to fight for you.

PHB258

Duration: 1/L r (D)

SR:

<i>Prep:</i>
<i>Used:</i>

 NONE NO

LESSER RESTORATION

V,S spell

Range: *Touch* LVL 2

Target/Effect/Area:
Creature touched

Dispels magic / cures 1d4 temporary ability damage.

DF 87

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 YES(H)

SHIELD OTHER

V,S,F spell

Range: *Close* LVL 2

Target/Effect/Area:
1 creature

You take half of subject's damage.

PHB251

Duration: 1/L h (D)

SR:

<i>Prep:</i>
<i>Used:</i>

 YES(H)

UNDETECTABLE ALIGNMENT

V,S spell

Range: *Close* LVL 2

Target/Effect/Area:
1 creature. or object

Conceals alignment from divination.

PHB267

Duration: 24 h

SR:

<i>Prep:</i>
<i>Used:</i>

 YES(O)

MAKE WHOLE

V,S spell

Range: *Close* LVL 2

Target/Effect/Area:
1 object up to 10/L ft³

Fully repairs an object; cures 1d2 damage to magical objects.

PHB222

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 YES(HO)

SILENCE

V,S spell

Range: *Long* LVL 2

Target/Effect/Area:
15 ft. radius eman.

Negates sound in 15 ft. radius.

PHB251

Duration: 1/L m

SR:

<i>Prep:</i>
<i>Used:</i>

 NONE (*)

WEATHER EYE

V,S,M,DF spell

Range: *1+1/L m* LVL 2

Target/Effect/Area:
1 + 1/L miles

Forecast natural weather for one week.

PHB267

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 NO

OWL'S WISDOM

V,S,DF spell

Range: *Touch* LVL 2

Target/Effect/Area:
Creature touched

Subject gains 1d4+1 Enhancement bonus to Wis.

PHB225

Duration: 1/L h

SR:

<i>Prep:</i>
<i>Used:</i>

 YES(H)

SOUND BURST

V,S,DF spell

Range: *Close* LVL 2

Target/Effect/Area:
15 ft. radius spread

Deals 1d8 sonic damage to subjects; may stun them per 1 round.

PHB252

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 YES (*)

ZONE OF TRUTH

V,S,DF spell

Range: *Close* LVL 2

Target/Effect/Area:
5/L ft. radius eman.

Subjects within range cannot lie.

DF 92

Duration: 1/L m

SR:

<i>Prep:</i>
<i>Used:</i>

 YES NONE

REMOVE PARALYSIS

V,S spell

Range: *Close* LVL 2

Target/Effect/Area:
Up to 4 creat. in 30 ft. diam.

Frees 1 or more creatures from paralysis, hold, slow.

PHB245

Duration: Instantaneous

SR:

<i>Prep:</i>
<i>Used:</i>

 YES(H)

SPEAK WITH ANIMALS

V,S spell

Range: *Pers.* LVL 2

Target/Effect/Area:
You

You can communicate with natural animals.

PHB254

Duration: 1/L m

SR:

<i>Prep:</i>
<i>Used:</i>

 -

UNUSED SLOT

- spell

Range: *Pers.* LVL 3

Target/Effect/Area:
You

You can prepare a spell of this level or below later.

PHB274

Duration: Until used

SR:

<i>Prep:</i>
<i>Used:</i>

 - WILL NEG

CT: 15 m

ST: -

ANIMATE DEAD

V,S,M
M: black onyx gem (50-*MO*) per undead

Range: *Touch*
LVL 3
Target/Effect/Area:
1 or more corpses touched

Creates undead skeletons and zombies up to 1/*L* HD.

Duration: Instantaneous
SR:

Prep:
Used:

 No

CHAIN OF EYES

V,S
spell

Range: *Touch*
LVL 3
Target/Effect/Area:
Living creat. touched

Screaming sensor passed along by touch.

Saving throw each pass.

Duration: 1/*L* h
SR:

Prep:
Used:

 YES

DAYLIGHT

V,S
spell

Range: *Touch*
LVL 3
Target/Effect/Area:
Object touched

60 ft. radius of bright light.

Counters or dispels any j= Dark. spell.

Duration: 10/*L* m
SR:

Prep:
Used:

 No

BESTOW CURSE

V,S

Range: *Touch*
LVL 3
Target/Effect/Area:
Creature touched

You place an heavy curse on the creature touched.

Counters Remove curse.

Duration: Permanent
SR:

Prep:
Used:

 NONE YES

CONTAGION

V,S

Range: *Touch*
LVL 3
Target/Effect/Area:
Living creat. touched

Immediately infects subject with chosen non-magical disease.

See DM 75

Duration: Instantaneous
SR:

Prep:
Used:

 WILL NEG YES

DEEPER DARKNESS

V,S

Range: *Touch*
LVL 3
Target/Effect/Area:
Object touched

Absolute darkness in 60 ft. spread.

Counters or dispels any j= Light spell.

Duration: 1/*L* d
SR:

Prep:
Used:

 NONE No

BEASTMASK

V,S

Range: *Touch*
LVL 3
Target/Effect/Area:
Living creat. touched

Animals and beasts think subject as one of them.

PHB1777

Duration: 5 + 1/*L* m
SR:

Prep:
Used:

 WILL NEG YES

CONTINUAL FLAME

V,S,M

M: ruby dust (50 *MO*)

Range: *0 ft.*
LVL 3
Target/Effect/Area:
20 ft. rad. spread light

Makes a permanent, heatless torch.

PHB187

Duration: Permanent
SR:

Prep:
Used:

 FORT NEG No

DISPEL MAGIC

V,S

Range: *Medium*
LVL 3
Target/Effect/Area:
1 creat./obj / 30 ft. rad. burst

Cancels magical spells and effects or counter a spell.

Max +10 on caster level check.

Duration: Instantaneous
SR:

Prep:
Used:

 NONE No

BLESSED AIM

V,S

Range: *60 ft.*
LVL 3
Target/Effect/Area:
60 ft. radius spread

Allies receive +2 Morale bonus to ranged attacks.

DF 81

Duration: Concentration
SR:

Prep:
Used:

 No

CREATE FOOD AND WATER

V,S

Range: *Close*
LVL 3
Target/Effect/Area:
*Food&water per 3/*L* humans*

Feeds creatures with basic food.

A horse uses 3 human rations.

PHB188

Duration: 24 h
SR:

Prep:
Used:

 NONE No

FLAME OF FAITH

V,S,M

Range: *Touch*
LVL 3
Target/Effect/Area:
Weapon touched

Weapon becomes aligned and temporary flaming burst.

PHB197

Duration: 1/*L* r
SR:

Prep:
Used:

 NONE No

BLINDNESS/DEAFNESS

V

Range: *Medium*
LVL 3
Target/Effect/Area:
1 living creature.

Makes subject blind or deaf.

DF 81

Duration: Permanent (D)
SR:

Prep:
Used:

 WILL NEG(H) YES

CURE SERIOUS WOUNDS

V,S

Range: *Touch*
LVL 3
Target/Effect/Area:
Creature touched

Cures 3d8 +1/*L* hp (max 15L).

Ignores 3 monom. for 10 m.

PHB189

Duration: Instantaneous
SR:

Prep:
Used:

 YES(H)

GLYPH OF wardING

V,S,M

M: diamond dust (400-*MO*)

Range: *Touch*
LVL 3
Target/Effect/Area:
*Obj. touched / 5/*L* ft²*

Inscription harms those who pass it: blast 5d8 damage or 3rd lvl. spell.

DF 86

Duration: Perm. until disch.
SR:

Prep:
Used:

 YES(O)

BRIAR WEB

V,S,DF

Range: *Medium*
LVL 3
Target/Effect/Area:
Plants in 40 ft. rad. spread

Entangles and deal damage each round.

PHB180

Duration: 1/*L* m
SR:

Prep:
Used:

 FORT NEG No

CURSE OF THE BRUTE

V,S

Range: *Touch*
LVL 3
Target/Effect/Area:
Creature touched

Enhancement bonus X to Str/Dex/Con, malus -X to Int&Cha (max X = L).

PHB190

Duration: 1/*L* r
SR:

Prep:
Used:

 YES FORT NEG

HELPING HAND

V,S,DF

Range: *5 miles*
LVL 3
Target/Effect/Area:
Ghostly hand

Ghostly hand leads subject to you.

PHB209

Duration: 1/*L* h
SR:

Prep:
Used:

 No

spell

LVL 3

DF 83

CT: 1 a

ST:

(*)

spell

LVL 3

DF 84

CT: 1 a

ST:

FORT NEG

spell

LVL 3

PHB213

CT: 1 a

ST:

NONE

INFLECT SERIOUS WOUNDS

V,S

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Creature touched

Touch, 3d8 +1/L damage (max 15L).

PHB217

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES

WILL HALF

Prep:
Used:

INVISIBILITY PURGE

V,S

spell

Range: *Pers.*

LVL 3

Target/Effect/Area:
You

Dispels invisibility within 5/L ft. from you.

PHB218

Duration: 1 a

SR:

ST:

-

Prep:
Used:

LESSER REGENERATE

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Living creat. touched

Creature recovers 1 menomation point after long casting.

In house

Duration: Instantaneous

SR:

YES(H)

Prep:
Used:

LESSER TELEPATHIC BOND

V,S

spell

Range: *30 ft.*

LVL 3

Target/Effect/Area:
You and 1 willing creat.

Link with subject within 30 ft.

DF 87

Duration: 10/L m

SR:

NO

Prep:
Used:

LOCATE OBJECT

V,S,DF

spell

Range: *Long*

LVL 3

Target/Effect/Area:
Circle up to range

Senses direction toward object (specific or type).

PHB223

Duration: 1/L m

SR:

NONE

Prep:
Used:

MAGIC CIRCLE AGAINST CHAOS

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Can be used hold outsideers.

Duration: 10/L m

SR:

NO(*)

Prep:
Used:

Duration: 1 a

ST:

WILL NEG(H)

MAGIC CIRCLE AGAINST EVIL

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Can be used hold outsideers.

Duration: 10/L m

SR:

NO(*)

Prep:
Used:

MAGIC CIRCLE AGAINST GOOD

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Can be used hold outsideers.

Duration: 10/L m

SR:

NO(*)

Prep:
Used:

MAGIC CIRCLE AGAINST LAW

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Can be used hold outsideers.

Duration: 10/L m

SR:

NO(*)

Prep:
Used:

MAGIC VESTMENT

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Armor/shield touched

Armor or shield gains +1/3L Enhancement bonus (max +5).

PHB225

Duration: 1/L h

SR:

YES(HO)

Prep:
Used:

MASS ENDURE ELEMENTS

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
1/L touched creat.

Subjects ignore 5/round damage from one energy type.

In house

Duration: 10/L m

SR:

YES

Prep:
Used:

MELD INTO STONE

V,S,DF

spell

Range: *Pers.*

LVL 3

Target/Effect/Area:
You

You and your gear merge with stone.

PHB226

Duration: 10/L m

SR:

-

Prep:
Used:

Duration: 1 a

ST:

-

NEGATIVE ENERGY PROTECTION

V,S

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Living creat. touched

Subject resists level and ability drains.

PHB231

Duration: 1/L r

SR:

YES(H)

Prep:
Used:

OBSCURE OBJECT

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Touched obj. up to 100/L lb.

Masks object against divination.

PHB232

Duration: 8 h

SR:

YES(O)

Prep:
Used:

PRAYER

V,S,DF

spell

Range: *30 ft.*

LVL 3

Target/Effect/Area:
Creat. in 30 ft. rad. burst

Allies gain +1 Luck bonus on most rolls; enemies suffer -1.

PHB238

Duration: 1/L r

SR:

YES

Prep:
Used:

PROTECTION FROM ELEMENTS

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Creature touched

Absorbs 12/L damage from one kind of energy.

PHB240

Duration: 10/L m or until disch.

SR:

YES

Prep:
Used:

REGENERATE MODERATE WOUNDS

V,S

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Living creat. touched

Fast healing 2 on new damage.

MW 93

Duration: 10 + 1/L r

SR:

YES(H)

Prep:
Used:

REMOVE BLINDNESS/DEAFNESS

V,S

spell

Range: *Touch*

LVL 3

Target/Effect/Area:
Creature touched

Cures normal or magical affliction.

Counter and dispels Blindness/Deafness

PHB244

Duration: Instantaneous

SR:

YES(H)

Prep:
Used:

Duration: 1 a

ST:

FORT NEG(H)

REMOVE CURSE

V,S

spell

V,S

Range: *Touch*

LVL 3

Target/Effect/Area:

Creature or item touched

Frees object or person from curse.

Counter and dispels Bestow Curse

PHB244

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST:

WILL NEG(H)

Yes(H)

SPIKES

V,S,M

spell

V,S,DF

M: a small thorn

Range: *Touch*

LVL 3

Target/Effect/Area:

Wooden weap touched

Weapon gets +2 attattack, +1/3L damage (max +5) Enhancement bonus.

Double threat range

DF 90

Duration: 1/L r

CT: 1 a

SR:

Prep:
Used:

ST:

WILL NEG(HO)

Yes(HO)

WATER WALK

V,S,DF

spell

V,S,DF

Range: *Touch*

LVL 3

Target/Effect/Area:

1/L touched creat.

Subject treads on water as if solid.

PHB271

Duration: 10/L m

CT: 1 a

SR:

Prep:
Used:

ST:

WILL NEG(H)

Yes(H)

REMOVE DISEASE

V,S

Range: *Touch*

LVL 3

Target/Effect/Area:

Creature touched

Cures all diseases affecting subject.

PHB244

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST:

YES(H)

STONE SHAPE

V,S,DF

Range: *Touch*

LVL 3

Target/Effect/Area:

Stone up to 10 + 1/L ft³

Sculpts stone into any shape.

PHB257

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST:

No

WIND WALL

V,S,DF

spell

-

Range: *Medium*

LVL 3

Target/Effect/Area:

Wall 5/L ft. high, 10/L ft. wide (S)

Deflects arrows, smaller creatures, and gases.

PHB273

Duration: 1/L r

CT: 1 a

SR:

Prep:
Used:

ST:

YES

REPAIR

V,S

Range: *Close*

LVL 3

Target/Effect/Area:

1 object up to 10/L ft³

Fully repairs an object up to 5%/2L mass loss; cures 1d4 damage to magical object.

PHB244

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST:

FORT NEG(H)

YES(HO)

SUMMON MONSTER III

V,S,DF

Range: *Close*

LVL 3

Target/Effect/Area:

1 or more summoned creat.

Calls outsider(s) to fight for you.

PHB259

Duration: 1/L r (D)

CT: 1 f r

SR:

Prep:
Used:

ST:

NONE

No

SEARING LIGHT

V,S

Range: *Medium*

LVL 3

Target/Effect/Area:

Ray

Ray deals 1/2L d8 (max 5d8) damage. Inflicted damage varies on creature type.

In house

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST:

WILL NEG(HO)

YES

SWEET WATER

V,S,M

M: a shovel or a spade

Range: *Long*

LVL 3

Target/Effect/Area:

Well shaft 10 ft. diam 100 ft. deep

Creates a well to fresh water up to 100 ft. down if water is found.

PHB259

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST:

NONE

No

SPEAK WITH DEAD

V,S,DF

Range: *Medium*

LVL 3

Target/Effect/Area:

1 dead creat.

Corpse answers 1/2L questions.

PHB248

Duration: 1/L m

CT: 10 m

SR:

NONE

No

SWORD STREAM

V,S

Range: *Close*

LVL 3

Target/Effect/Area:

Area 5 ft. wide up to range.

Area of droplets, 1d8 +1/L damage. (max 10L)

DF 90

Duration: Instantaneous

CT: 1 a

SR:

NONE

YES

BEAST CLAWS

V,S,M

M: bird claw

Range: *Touch*

LVL 4

Target/Effect/Area:

You

Your hands became slashing weapon [1d6, 19-20x2]

PHB172

Duration: 1/L r

CT: 1 a

SR:

NONE

-

Prep:
Used:

ST:

-

SPEAK WITH PLANTS

V,S

Range: *Pers.*

LVL 3

Target/Effect/Area:

You

You can talk to normal plants and plant creatures.

PHB254

Duration: 1/L m

CT: 1 a

SR:

-

-

WATER BREATHING

V,S,DF

spell

Range: *Touch*

LVL 3

Target/Effect/Area:

Living creat. touched

Subjects can breathe underwater. Duration can be shared.

DF 90

Duration: 2/L h (*)

CT: 1 a

SR:

YES(H)

REFL HALF

-

CASTIGATE

V

Range: *10 ft.*

LVL 4

Target/Effect/Area:

10 ft. radius eman.

Rebuke miscreants; deafens or 1/L[d4] damage (max 10L).

DF 81

Duration: Instantaneous

CT: 1 a

SR:

-

YES

Prep:
Used:

ST:

-

FORT HALF

CONTROL WATER

V,S,DF

Range: *Long*

Target/Effect/Area:
Water in [10x10x2]/L ft. (S)

Raises or lowers bodies of water.

Duration: 10/L m (D)

SR:

Prep:
Used:

DIVINATION

V,S,M

M: incense and offerings (25_MO)

Range: *Pers.*

Target/Effect/Area:
You

Provides useful advice for specific proposed actions.

Duration: Instantaneous

SR:

Prep:
Used:

HARRIER

V,S

Range: *Close*

Target/Effect/Area:
Creature created

Summons an incorporeal bird of prey to fight for you.

Duration: 1/L r

SR:

Prep:
Used:

CURE CRITICAL WOUNDS

V,S

Range: *Touch*

Target/Effect/Area:
Creature touched

Cures 4d8 +1/L hp (max 20L).
Ignores 4 menom. for 10 m.

CT: 1 a

ST: NONE

DIVINE POWER

V,S,DF

Range: *Pers.*

Target/Effect/Area:
You

You gain base attack bonus, Enhancement bonus to 18 Str, and 1/L temporary hp.

CT: 10 m

ST: -

IMBUE WITH SPELL ABILITY

V,S,DF

Range: *Touch*

Target/Effect/Area:
Creature touched

Transfer spells to subject.

CT: 1 a

ST: NONE

DEATH WARD

V,S,DF

Range: *Touch*

Target/Effect/Area:
Living creat. touched

Grants immunity to death spells and effects.

CT: 1 a

ST: WILL HALF(H)

DIVINE STORM

V,S,DF

Range: *Close*

Target/Effect/Area:
Disk of weap. up to 30 ft. rad.

Spinning disk of weapons deals 1d6 + 2/L damage (max 10L).

CT: 1 a

ST: -

INFLECT CRITICAL WOUNDS

V,S

Range: *Touch*

Target/Effect/Area:
Creature touched

Touch, 4d8 +1/L damage (max 20L).

CT: 10 m

ST: WILL NEG(H)

DIMENSIONAL ANCHOR

V,S

Range: *Medium*

Target/Effect/Area:
Ray

Bars extradimensional movement of creature or object.

CT: 1 a

ST: NONE

FREEDOM OF MOVEMENT

V,S,M,DF

Range: *Touch*

Target/Effect/Area:
Creature touched

Subject moves normally despite impediments.

Target can be "You"

CT: 1 f r

ST: REFL NEG

LESSER PLANAR ALLY

V,S,DF

Range: *Close*

Target/Effect/Area:
1 outsider up to 8 HD

Exchange services with called outsider.

CT: 1 a

ST: WILL HALF

DISCERN LIES

V,S,DF

Range: *Close*

Target/Effect/Area:
1/L creat. in 30 ft. diam.

Reveals deliberate falsehoods.

CT: 1 a

ST: NONE

GIANT VERMIN

V,S,DF

Range: *Close*

Target/Effect/Area:
1-3 vermin in 30 ft. diam.

Turns insects into giant vermin.

CT: 1 a

ST: NONE

NEUTRALIZE POISON

V,S,DF

Range: *Touch*

Target/Effect/Area:
1 creat./obj up to 1/L ft³

Detoxifies venom in or on subject.

CT: 10 m

ST: NONE

DISMISSAL

V,S,DF

Range: *Close*

Target/Effect/Area:
1 extraplanar creat.

Forces a creature to return to native plane.

CT: 1 a

ST: WILL NEG

GREATER MAGIC WEAPON

V,S,DF

Range: *Close*

Target/Effect/Area:
1 weapon

Gives +1/3L Enhancement bonus (max +5) to weapon.

If you are good is weapon is blessed

CT: 1 a

ST: NONE

OBSCURE CREATURE

V,S,DF

Range: *Touch*

Target/Effect/Area:
Creature touched

Masks creature against divination.

CT: 1 a

ST: WILL NEG(HO)

spell
LVL 4
PHB188

spell
LVL 4
PHB190

spell
LVL 4
PHB191

spell
LVL 4
PHB195

spell
LVL 4
PHB195

spell
LVL 4
PHB196

spell
LVL 4
PHB197

spell
LVL 4
PHB197

spell
LVL 4
DF 85

spell
LVL 4
PHB207

spell
LVL 4
PHB209

spell
LVL 4
PHB210

spell
LVL 4
DF 87

spell
LVL 4
PHB216

spell
LVL 4
PHB217

spell
LVL 4
PHB221

spell
LVL 4
PHB232

spell
LVL 4
In house

POISON V,S,DF		RECITATION <i>spell</i> V,S,DF		REPEL VERMIN <i>spell</i> V,S,DF		RESTORATION <i>spell</i> V,S,M M: diamond dust (100_MO)		SENDING <i>spell</i> V,S,DF		SPELL IMMUNITY <i>spell</i> V,S,DF																					
Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>Living creat. touched</i>		Range: <i>60 ft.</i> LVL 4 Target/Effect/Area: <i>Creat. in 60 ft. rad. burst</i>		Range: <i>10 ft.</i> LVL 4 Target/Effect/Area: <i>10 ft. rad. eman.</i>		Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>Creature touched</i>		Range: <i>(*)</i> LVL 4 Target/Effect/Area: <i>1 known creature</i>		Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>Creature touched</i>																					
Touch deals 1d10 temporary Con damage; repeats after 1 minute. DC 10 + half caster level + Wis mod.		Allies gain +2 Luck bonus on attacks and saves; enemies suffer -2. Bonus is +3 if worship same deity.		Insects stay 10 ft. away. Bigger ones can pass after Will save with 2d6 dmg.		Restores level and ability score drains.		Delivers short message anywhere, instantly to known creature.		Subject is immune to 1/4L spells.																					
Duration: Instantaneous SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> YES		Prep:	Used:	CT: 1 a ST: FORT NEG SR: YES		Duration: 1/L r SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 1 a ST: NONE SR: YES		Duration: 10/L m SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE(*)		Prep:	Used:	Duration: Instantaneous SR: YES(H)		CT: 3 r ST: WILL NEG(H) SR: No		Duration: 1 r SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 10 m ST: NONE SR: YES(H)		Duration: 10/L m SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> WILL NEG(H)		Prep:	Used:	CT: 1 a ST: WILL NEG(H)	
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STATUS V,S		SUMMON MONSTER IV <i>spell</i> V,S,DF		TONGUES <i>spell</i> V,DF		UNFAILING ENDURANCE <i>spell</i> V,S		WEAPON OF THE DEITY <i>spell</i> V,F,DF F: a small holy text parchment		UNUSED SLOT <i>spell</i> -																									
Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>1/3L creat. touched</i>		Range: <i>Close</i> LVL 4 Target/Effect/Area: <i>1 or more summoned creat.</i>		Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>Creature touched</i>		Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>1/L creat. touched</i>		Range: <i>Touch</i> LVL 4 Target/Effect/Area: <i>Your weapon</i>		Range: <i>0 ft.</i> LVL 4 Target/Effect/Area: <i>You</i>		Range: <i>Pers.</i> LVL 5 Target/Effect/Area: <i>You</i>																							
Monitors condition, position of allies.		Calls outsider(s) to fight for you.		Creature can understand and speak any language.		Endurance, +4 Morale bonus, extended activity. Bonus applies to saves too.		Proficiency, +(1/3L-1) Enhancement bonus and a special ability. Repair 1d4 + 1 weapon damage.		You can prepare a spell of this level or below later.																									
Duration: 1/L h SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> YES(H)		Prep:	Used:	CT: 1 a ST: WILL NEG(H) SR: No		Duration: 1/L r (D) SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 1 f r ST: NONE SR: No		Duration: 10/L m SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 1 a ST: YES SR: YES		Duration: 1/L d SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 1 f r ST: NONE SR: YES(HO)		Duration: 1/L r SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> WILL NEG(HO)		Prep:	Used:	CT: 1 a ST: - SR: -		Duration: Until used SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> -		Prep:	Used:	CT: 15 m ST: -	
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ATONEMENT V,S,M,F,DF,XP M: incense; F: payer beads (500_MO); XP: 0 or 500		BEAR'S HEART <i>spell</i> V,S		BLIGHT <i>spell</i> V,S,DF		BREAK ENCHANTMENT <i>spell</i> V,S		CIRCLE OF DOOM <i>spell</i> V,S		COMMUNE <i>spell</i> V,S,M,DF,XP																			
Range: <i>Touch</i> LVL 5 Target/Effect/Area: <i>Creature touched</i>		Range: <i>Touch</i> LVL 5 Target/Effect/Area: <i>Living allies within 20 ft.</i>		Range: <i>20 ft.</i> LVL 5 Target/Effect/Area: <i>100 ft. rad. spread/1 plant creat.</i>		Range: <i>(*)</i> LVL 5 Target/Effect/Area: <i>1/L creat. in 30 ft. diam.</i>		Range: <i>Close</i> LVL 5 Target/Effect/Area: <i>Living enemies within 20 ft.</i>		Range: <i>20 ft.</i> LVL 5 Target/Effect/Area: <i>You</i>		Range: <i>Pers.</i> LVL 5 Target/Effect/Area: <i>You</i>																	
Removes burden of misdeeds from subject.		1/L allies gets +4 Str and 1/L d4 temporary hp. Allies suffer 1/L subdual dmg at the end.		Deal 1/L d6 (max 15L) to a plant creature or blight in area. Plant creature can half dmg with Fort save.		Frees subjects from enchantments/alterations/curses/petrification.		Deals 1d8 +1/L damage (max 20L) in all directions. All undeads are cured.		Deity answers 1/L yes/no questions. "Unclear" is legitimate answer.																			
Duration: Instantaneous SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> YES		Prep:	Used:	CT: 1 h ST: NONE SR: No		Duration: 1/L r SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 1 a ST: WILL NEG SR: YES		Duration: Instantaneous SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> NONE		Prep:	Used:	CT: 1 m ST: NONE SR: YES		Duration: Instantaneous SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> FORT HALF		Prep:	Used:	CT: 1 a ST: FORT HALF SR: -		Duration: 1/L r SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> -		Prep:	Used:	CT: 10 m ST: -	
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ATONEMENT V,S,M,F,DF,XP M: incense; F: payer beads (500_MO); XP: 0 or 500		BEAR'S HEART <i>spell</i> V,S		BLIGHT <i>spell</i> V,S,DF		BREAK ENCHANTMENT <i>spell</i> V,S		CIRCLE OF DOOM <i>spell</i> V,S		COMMUNE <i>spell</i> V,S,M,DF,XP	
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Range: <i>Touch</i> LVL 5 Target/Effect/Area: <i>Creature touched</i>		Range: <i>Touch</i> LVL 5 Target/Effect/Area: <i>Living allies within 20 ft.</i>		Range: <i>20 ft.</i> LVL 5 Target/Effect/Area: <i>100 ft. rad. spread/1 plant creat.</i>		Range: <i>(*)</i> LVL 5 Target/Effect/Area: <i>1/L creat. in 30 ft. diam.</i>		Range: <i>Close</i> LVL 5 Target/Effect/Area: <i>Living enemies within 20 ft.</i>		Range: <i>20 ft.</i> LVL 5 Target/Effect/Area: <i>You</i>		Range: <i>Pers.</i> LVL 5 Target/Effect/Area: <i>You</i>																	
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ATONEMENT V,S,M,F,DF,XP M: incense; F: payer beads (500_MO); XP: 0 or 500		BEAR'S HEART <i>spell</i> V,S		BLIGHT <i>spell</i> V,S,DF		BREAK ENCHANTMENT <i>spell</i> V,S		CIRCLE OF DOOM <i>spell</i> V,S		COMMUNE <i>spell</i> V,S,M,DF,XP	
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Range: <i>Touch</i> LVL 5 Target/Effect/Area: <i>Creature touched</i>		Range: <i>Touch</i> LVL 5 Target/Effect/Area: <i>Living allies within 20 ft.</i>		Range: <i>20 ft.</i> LVL 5 Target/Effect/Area: <i>100 ft. rad. spread/1 plant creat.</i>		Range: <i>(*)</i> LVL 5 Target/Effect/Area: <i>1/L creat. in 30 ft. diam.</i>		Range: <i>Close</i> LVL 5 Target/Effect/Area: <i>Living enemies within 20 ft.</i>		Range: <i>20 ft.</i> LVL 5 Target/Effect/Area: <i>You</i>		Range: <i>Pers.</i> LVL 5 Target/Effect/Area: <i>You</i>																	
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ATONEMENT V,S,M,F,DF,XP M: incense; F: payer beads (500_MO); XP: 0 or 500		BEAR'S HEART <i>spell</i> V,S		BLIGHT <i>spell</i> V,S,DF		BREAK ENCHANTMENT <i>spell</i> V,S		CIRCLE OF DOOM <i>spell</i> V,S		COMMUNE <i>spell</i> V,S,M,DF,XP	
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SLAY LIVING

V,S

spell

V,S,DF

Range: *Touch*

LVL 5

Target/Effect/Area:
Living creat. touched

Touch attack kills subject or deal
3d6 + 1/L damage.

PHB252

Duration: Instantaneous

CT: 1 a

SR:

<i>Prep:</i>
<i>Used:</i>

YES

ST: FORT PART

Duration: 1/L m

SR: YES(H)

<i>Prep:</i>
<i>Used:</i>

Subject gains 12 +1/L SR.

Range: *Touch*

LVL 5

Target/Effect/Area:
1 or more summoned creat.

Calls outsider(s) to fight for you.

PHB255

CT: 1 a

SR: WILL NEG(H)

Duration: 1/L r (D)

SR: No

<i>Prep:</i>
<i>Used:</i>

Range: *Close*

LVL 5

Target/Effect/Area:
Creature touched
Cleric spell allows to see also alignmet auras.

CT: 1 f r

SR: NONE

TRUE SEEING

V,S,M

spell

Range: *Touch*

LVL 5

Target/Effect/Area:
Stone wall, 5 ft. square/L (S)
Creates a stone wall of any shape.
Stone wall is 1/4L inches thick.
Half thickness to double area. Must rest on existing stone.

PHB267

CT: 1 a

SR: WILL NEG(H)

WALL OF STONE

V,S,DF

spell

Range: *Medium*

LVL 5

Target/Effect/Area:
You
You can prepare a spell of this level or below later.

PHB270

CT: 1 a

SR: (*) -

UNUSED SLOT

spell

Range: *Pers.*

LVL 6

PHB156

CT: 15 m

SR: -

ANIMATE OBJECTS

V,S

spell

V,S,DF

Range: *Medium*

LVL 6

Target/Effect/Area:
Objects or matter up to 1/L ft³

Objects animate and attack your foes.

See MM17 for animated objects statistics

PHB174

Duration: 1/L r

SR: No

<i>Prep:</i>
<i>Used:</i>

CT: 1 a

ST: NONE

ANTILIFE SHELL

V,S,DF

spell

Range: *10 ft.*

LVL 6

Target/Effect/Area:
10 ft. rad. emanation

Field hedges out living creatures around you. You cannot push (see page 157).

Costructs, elementals, outsiders, undead are unaffected.

PHB174

CT: 1 f r

SR: NONE

BANISHMENT

V,S,F

spell

F: 1 or more hateful objects for subjects

Range: *Close*

LVL 6

Target/Effect/Area:
Extrplanar creat. in 30 ft. diam.

Banishes 2/L HD worth of extraplanar creatures.

Each focus gives +1 to SR check and +2 to DC.

PHB177

CT: 1 a

SR: WILL NEG

BLADE BARRIER

V,S

spell

Range: *Medium*

LVL 6

Target/Effect/Area:
Up to 30 ft. radius.

Spinning disk of blades deal 1/L d6 damage when crossed.

PHB179

CT: 1 f r

SR: REFL NEG(*)

CREATE UNDEAD

V,S,M

spell

M: grave dirt... plus black onyx gem (50/HD_MO)

Range: *Close*

LVL 6

Target/Effect/Area:
1 corpse.

Creates Ghouls, shadows, ghosts, wights, or wraiths.

PHB189

CT: 1 h

SR: NONE

ENERGY IMMUNITY

V,S

spell

Range: *Touch*

LVL 6

Target/Effect/Area:
Creature touched

Subject is immune to damage from one kind of energy.

TB 88

CT: 1 a

SR: NONE

ETHEREALNESS

V,S

spell

V,S,F

F: favoured divination counters

Range: *Touch*

LVL 6

Target/Effect/Area:
You and 1/3L willing creat.

Travel to Ethereal Plane with companions.

PHB201

Duration: 1/L m (D)

SR: YES

<i>Prep:</i>
<i>Used:</i>

CT: 1 a

ST: NONE

FIND THE PATH

V,S,F

spell

F: favoured divination counters

Range: *Touch*

LVL 6

Target/Effect/Area:
Creature touched

Shows most direct way to a location.

Target can be "You".

PHB203

CT: 3 r

SR: WILL NEG(H)

FORBIDDANCE

V,S,M,DF

spell

M: rare incenses (1500 or 6500_MO/cube)

Range: *Medium*

LVL 6

Target/Effect/Area:
60 ft. cube/L

Denies area to creatures of another alignment and avoids planar travel.

Setting password costs more.

PHB206

CT: 6 r

SR: (*) YES

QUEST

V

spell

Range: *Close*

LVL 6

Target/Effect/Area:
1 living creat.

Command task to creature.

PHB208

CT: 1 a

SR: NONE

GREATER DISPEL MAGIC

V,S

spell

Range: *Medium*

LVL 6

Target/Effect/Area:
1 creat./obj / 30 ft. rad. burst

Cancels magical spells and effects or counter a spell, but up to +20 on check.

Also dispels what "Remove curse" dispels.

PHB210

CT: 1 a

SR: NONE

GREATER GLYPH OF warding

V,S,M

spell

M: diamond dust (400_MO)

Range: *Touch*

LVL 6

Target/Effect/Area:
Obj. touched / 5/L ft²

Inscription harms those who pass it: blast 10d8 damage or 6th lvl. spell.

PHB210

CT: 10 m

SR: YES(O)

<i>Prep:</i>
<i>Used:</i>

HARM

V,S

spell

V,S

LVL 6

Range: *Touch*

Target/Effect/Area:

Creature touched

Subject loses all but 1d4 hp.

On undeads works as "Heal".

PHB212

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES

NONE

Prep:
Used:

HEAL

spell

V,S,DF

LVL 6

Range: *Touch*

Target/Effect/Area:

Feast for 1/L creat.

Food for 1/L creat. Creat. are cured 1d4+4 dmg, blessed, immune to poison, fear.

PHB213

CT: 1 a

Duration: 1h + 12h (*)

SR:

ST:

NONE

YES(H)

Prep:
Used:

PLANAR ALLY

spell

V,S,DF

LVL 6

Range: *Close*

Target/Effect/Area:

Outsider(s) up to 16 HD

Exchange services with called outsider(s).

PHB213

CT: 10 m

Duration: Instantaneous

SR:

ST:

NONE

No

Prep:
Used:

REGEN. CRITICAL WOUNDS

spell

V,S

LVL 6

Range: *Close*

Target/Effect/Area:

Living creat. touched

Fast healing 4 on new damage.

PHB235

CT: 10 m

Duration: 10 + 1/L r

SR:

ST:

NONE

YES(H)

Prep:
Used:

SUMMON MONSTER VI

spell

V,S,DF

LVL 6

Range: *Touch*

Target/Effect/Area:

1 or more summoned creat.

Calls outsider(s) to fight for you.

MTW 92

CT: 1 a

Duration: 1/L r (D)

SR:

ST:

WILL NEG(H)

No

Prep:
Used:

UNDEATH TO DEATH

V,S,DF

spell

V,S,DF

M: diamond powder (500-MO)

LVL 6

Range: *Medium*

Target/Effect/Area:

Undeads within 50 ft. rad. burst

Destroys 1/L d4 HD woth of undeads (max 20L).

TB 96

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES

WILL NEG

Prep:
Used:

WIND WALK

spell

V

LVL 6

Range: *Touch*

Target/Effect/Area:

You and 1/3L willing creat.

Teleports you and others back to designated place.

PHB272

CT: 1 a

Duration: 1/L h (D)

SR:

ST:

WILL NEG(H)

YES(HO)

Prep:
Used:

WORD OF RECALL

spell

Range: *Unlim.*

LVL 6

Target/Effect/Area:

You and creat/obj. up to 50/L lb.

PHB274

CT: 1 a

Duration: Instantaneous

SR:

ST:

WILL NEG(HO)

Prep:
Used: