

UNUSED SLOT

Universal spell
V,S

Range: *Pers.* LVL 0
PHB156

Target/Effect/Area:
You

You can prepare a spell of this level or below later.

Duration: Until used
SR:

Prep:
Used:

CT: 15 m
ST: -

CREATE WATER

Conjuration (Creation) spell
V,S

Range: *Close* LVL 0
PHB189

Target/Effect/Area:
2/L gallons of pure water

Creates pure water.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 a
ST: NONE

CURE MINOR WOUNDS

Conjuration (Healing) spell
V,S

Range: *Touch* LVL 0
PHB190

Target/Effect/Area:
Creature touched

Cures 1 hp.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 a
ST: WILL HALF(H)

DETECT MAGIC

Divination spell
V,S

Range: *60 ft.* LVL 0
PHB193

Target/Effect/Area:
Quarter Circle

Detects spells and magic items within 60 ft.

Duration: Conc. up to 1/L m
SR:

Prep:
Used:

CT: 1 a
ST: NONE

DETECT POISON

Divination spell
V,S

Range: *Close* LVL 0
PHB193

Target/Effect/Area:
1 creat./obj. or 5 ft. cube

Detects poison in one creature or object.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 a
ST: NONE

GUIDANCE

Divination spell

Range: *Touch* LVL 0
PHB211

Target/Effect/Area:
Creature touched

+1 Competence bonus on one roll, save, or check.

Duration: 1 m or until disch.
SR:

Prep:
Used:

CT: 1 a
ST: NONE

INFLECT MINOR WOUNDS

Necromancy spell
V,S

Range: *Touch* LVL 0
PHB217

Target/Effect/Area:
Creature touched

Touch attack, 1 point of damage.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 a
ST: WILL HALF

LIGHT

Evocation [Light] spell
V,S

Range: *Touch* LVL 0
PHB222

Target/Effect/Area:
Object touched

Object shines like a torch.

Duration: 10/L m (D)
SR:

Prep:
Used:

CT: 1 a
ST: NONE

MENDING

Transmutation spell
V,S

Range: *10 ft.* LVL 0
PHB227

Target/Effect/Area:
1 object up to 1 lb.

Makes minor repairs on an object.
Allow to adapt size of magical equipment.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 a
ST: WILL NEG(HO)

PURIFY FOOD AND DRINK

Universal spell
V,S,F

Range: *10 ft.* LVL 0
PHB241

Target/Effect/Area:
1/L ft³ of food and water

Purifies food or water.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 a
ST: WILL NEG(O)

READ MAGIC

Universal spell
V,S,DF

Range: *Pers.* LVL 0
PHB243

Target/Effect/Area:
You

Read scrolls and spellbooks.

Duration: 10/L m
SR:

Prep:
Used:

CT: 1 a
ST: -

RESISTANCE

Abjuration spell
V,S,DF

Range: *Touch* LVL 0
PHB245

Target/Effect/Area:
Creature touched

Subject gains +1 Resistance bonus on saves.

Duration: 1 m
SR:

Prep:
Used:

CT: 1 a
ST: WILL NEG(H)

VIRTUE

Transmutation spell
V,S,DF

Range: *Touch* LVL 0
PHB269

Target/Effect/Area:
Creature touched

Subject gains 1 temporary hp.

Duration: 1 m
SR:

Prep:
Used:

CT: 1 a
ST: WILL NEG(H)

UNUSED SLOT

Universal spell

Range: *Pers.* LVL 1
PHB156

Target/Effect/Area:
You
You can prepare a spell of this level or below later.

Duration: Until used
SR:

Prep:
Used:

CT: 15 m
ST: -

BANE

Enchantment (Compulsion) [MA] spell
V,S,DF

Range: *50 ft.* LVL 1
PHB177

Target/Effect/Area:
All enemies within 50 ft.

Enemies suffer -1 Morale penalty to attacks and saves against fear.
Counters/dispels Bless.

Duration: 1/L m
SR:

Prep:
Used:

CT: 1 a
ST: WILL NEG

BLESS

Enchantment (Compulsion) [MA] spell
V,S,DF

Range: *50 ft.* LVL 1
PHB180

Target/Effect/Area:
All enemies within 50 ft.

Allies gain +1 Morale bonus to attack and saves against fear.
Counters/dispels Bane.

Duration: 1/L m
SR:

Prep:
Used:

CT: 1 a
ST: NONE

BLESS WATER

Transmutation [Good] spell
V,S,M
M: 5 lb of powered silver (25 MO)

Range: *Touch* LVL 1
PHB180

Target/Effect/Area:
Flask of water touched

Makes 1 pint of holy water.

Duration: Instantaneous
SR:

Prep:
Used:

CT: 1 m
ST: WILL NEG(O)

BURIAL BLESSING

Abjuration [Good] spell
V,S,M,XP
M: 1 pint of holy water; XP: 100

Range: *Touch* LVL 1
DF 83

Target/Effect/Area:
Corpse touched

Wards a corpse from evil influences and effects.

Duration: Permanent
SR:

Prep:
Used:

CT: 10 m
ST: (*)

CAUSE FEAR	COMMAND	COMPREHEND LANGUAGES	CURE LIGHT WOUNDS	CURSE WATER	DEATHWATCH
<i>Necromancy [Fear, MA]</i> spell	<i>Enchantment (Compulsion) [LD, MA]</i> spell	<i>Divination</i> spell	<i>Conjuration (Healing)</i> spell	<i>Transmutation [Good]</i> spell	<i>Necromancy</i> spell
V,S	V	V,S,DF	V,S	V,S,M M: 5 lb of powered silver (25 MO)	V,S
Range: <i>Close</i>	Range: <i>Close</i>	Range: <i>Pers.</i>	Range: <i>Touch</i>	Range: <i>Touch</i>	Range: <i>Close</i>
Target/Effect/Area: <i>1 living creat. up to 6 HD</i>	Target/Effect/Area: <i>1 living creature.</i>	Target/Effect/Area: <i>You</i>	Target/Effect/Area: <i>Creature touched</i>	Target/Effect/Area: <i>Flask of water touched</i>	Target/Effect/Area: <i>Quarter Circle</i>
One creature becomes frightened (flees) for 1d4 rounds.	One subject obeys one-word command for 1 round. Reasonable command may give -1 to -4 pen. to S. T.	Understand all spoken and written languages. You must touch the creature/the text.	Cures 1d8 +1/L hp (max 5L). Ignores 1 mem. for 10 m.	Makes 1 pint of unholy water.	Sees how near death subjects are.
PHB182	PHB186	PHB186	PHB190	PHB190	PHB191
Duration: 1d4 r	CT: 1 a	Duration: 1 r	CT: 1 a	Duration: Instantaneous	CT: 1 m
SR:	ST:	SR:	ST:	SR:	ST:
Yes	WILL NEG	Yes	WILL NEG	Yes(H)	WILL NEG(O)
Prep:	Prep:	Prep:	Prep:	Prep:	Prep:
Used:	Used:	Used:	Used:	Used:	Used:
None	None	None	None	None	None

DETECT CHAOS	DETECT EVIL	DETECT GOOD	DETECT LAW	DETECT UNDEAD	DIVINE FAVOR
<i>Divination</i> spell	<i>Divination</i> spell	<i>Divination</i> spell	<i>Divination</i> spell	<i>Divination</i> spell	<i>Evocation</i> spell
V,S,DF	V,S,DF	V,S,DF	V,S,DF	V,S,DF	V,S,DF
Range: <i>60 ft.</i>	Range: <i>60 ft.</i>	Range: <i>60 ft.</i>	Range: <i>60 ft.</i>	Range: <i>60 ft.</i>	Range: <i>Pers.</i>
Target/Effect/Area: <i>Quarter Circle</i>	Target/Effect/Area: <i>Quarter Circle</i>	Target/Effect/Area: <i>Quarter Circle</i>	Target/Effect/Area: <i>Quarter Circle</i>	Target/Effect/Area: <i>Quarter Circle</i>	Target/Effect/Area: <i>You</i>
Reveals presence of Chaos.	Reveals presence of Evil.	Reveals presence of Good.	Reveals presence of Law.	Reveals undead within 60 ft.	You gain +1/3L Luck bonus to attacks/damages.
PHB192	PHB192	PHB192	PHB192	PHB194	PHB197
Duration: Conc. up to 10/L m	CT: 1 a	Duration: Conc. up to 10/L m	CT: 1 a	Duration: Conc. up to 1/L m	CT: 1 a
SR:	ST:	SR:	ST:	SR:	ST:
No	NONE	No	NONE	No	NONE
Prep:	Prep:	Prep:	Prep:	Prep:	Prep:
Used:	Used:	Used:	Used:	Used:	Used:
None	None	None	None	None	None

DOOM	ENDURE ELEMENTS	ENTROPIC SHIELD	INFLECT LIGHT WOUNDS	INVISIBILITY TO UNDEAD	MAGIC STONE
<i>Enchantment (Compulsion) [Fear, MA]</i> spell	<i>Abjuration</i> spell	<i>Abjuration</i> spell	<i>Necromancy</i> spell	<i>Abjuration</i> spell	<i>Transmutation</i> spell
V,S,DF	V,S	V,S	V,S	V,S,DF	V,S,DF
Range: <i>Medium</i>	Range: <i>Touch</i>	Range: <i>Pers.</i>	Range: <i>Touch</i>	Range: <i>Touch</i>	Range: <i>Touch</i>
Target/Effect/Area: <i>1 living creature.</i>	Target/Effect/Area: <i>Creature touched</i>	Target/Effect/Area: <i>You</i>	Target/Effect/Area: <i>Creature touched</i>	Target/Effect/Area: <i>1/L creature touched</i>	Target/Effect/Area: <i>3 pebbles</i>
One subject suffers 2 Morale penalty on attacks/damages/saves/checks.	Ignores 5/round damage from one energy type.	Ranged attacks against you suffer 20% miss chance.	Touch, 1d8 +1/L damage (max 5L).	Undeads can't perceive 1/L subjects. No save for non intelligent undeads	3 stones gain +1 Enhancement bonus attacks, deal 1d6+1 damage.
PHB198	PHB199	PHB200	PHB217	PHB218	PHB225
Duration: 1/L m	CT: 1 a	Duration: 24 h	CT: 1 a	Duration: 10/L m (D)	CT: 1 a
SR:	ST:	SR:	ST:	SR:	ST:
Yes	WILL NEG	Yes	NONE	Yes	WILL NEG(HO)
Prep:	Prep:	Prep:	Prep:	Prep:	Prep:
Used:	Used:	Used:	Used:	Used:	Used:
None	None	None	None	None	None

MAGIC WEAPON

Transmutation spell
V,S,DF V,S

Range: *Touch* LVL 1
Target/Effect/Area:
Weapon touched
Weapon gains +1 Enhancement bonus.
PHB225

Duration: 1/L m CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(HO)
Yes(HO)

OBSCURING MIST

Conjuration (Creation) spell
V,S,DF

Range: *30 ft.* LVL 1
Target/Effect/Area:
Cloud 30 ft. rad, 20 ft. high
Fog surrounds you. No sight beyond 5ft.
PHB233

Duration: 1/L m CT: 1 a
SR:

Prep:
Used:

 ST: NONE
No

PROTECTION FROM CHAOS

Abjuration [Law] spell
V,S,DF

Range: *Touch* LVL 1
Target/Effect/Area:
Creature touched
+2 Deflection AC/Resistance saves, counter mind control, hedge out elemental/outside.PHB240

Duration: 1/L m (D) CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
No(*)

PROTECTION FROM EVIL

Abjuration [Good] spell
V,S,DF

Range: *Touch* LVL 1
Target/Effect/Area:
Creature touched
+2 Deflection AC/Resistance saves, counter mind control, hedge out elemental/outside.PHB240

Duration: 1/L m (D) CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
No(*)

PROTECTION FROM GOOD

Abjuration [Evil] spell
V,S,DF

Range: *Touch* LVL 1
Target/Effect/Area:
Creature touched
+2 Deflection AC/Resistance saves, counter mind control, hedge out elemental/outside.PHB240

Duration: 1/L m (D) CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
No(*)

PROTECTION FROM LAW

Abjuration [Chaos] spell
V,S,DF

Range: *Touch* LVL 1
Target/Effect/Area:
Creature touched
+2 Deflection AC/Resistance saves, counter mind control, hedge out elemental/outside.PHB240

Duration: 1/L m (D) CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
No(*)

RANDOM ACTION

Enchantment (Compulsion) [MA] spell
V,S,DF

Range: *Close* LVL 1
Target/Effect/Area:
1 living creature.
1 creature acts randomly for 1 round.
PHB242

Duration: 1 r CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG
Yes

REGENERATE LIGHT WOUNDS

Conjuration (Healing) spell
V,S

Range: *Touch* LVL 1
Target/Effect/Area:
Living creat. touched
Fast healing 1 on new damage.
MMW 92

Duration: 10 + 1/L r CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
Yes(H)

REMOVE FEAR

Abjuration spell
V,S,DF

Range: *Close* LVL 1
Target/Effect/Area:
1+1/4L creat. in 30 ft. diam.
+4 Morale on saves against fear for 1+1/4L subjects.
Counters/dispels Cause fear.
PHB245

Duration: 10 m (*) CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
Yes(H)

SANCTUARY

Abjuration spell
V,S,M

Range: *Touch* LVL 1
Target/Effect/Area:
Creature touched
Opponents can't attack subject.
PHB247

Duration: 1/L r CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG
No

SHIELD OF FAITH

Abjuration spell
M: a small holy text parchment

Range: *Touch* LVL 1
Target/Effect/Area:
Creature touched
Aura grants 2+1/6L Deflection bonus (max +5).
PHB251

Duration: 1/L m CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
Yes(H)

SUMMON MONSTER I

Conjuration (Summoning) []* spell
V,S,DF

Range: *Close* LVL 1
Target/Effect/Area:
1 summoned creat.
Calls outsider to fight for you.
PHB258

Duration: 1/L r (D) CT: 1 f r
SR:

Prep:
Used:

 ST: NONE
No

UNUSED SLOT

Universal spell
-

Range: *Pers.* LVL 2
Target/Effect/Area:
You
You can prepare a spell of this level or below later.
PHB156

Duration: Until used CT: 15 m
SR:

Prep:
Used:

 ST: -
-

AID

Enchantment (Compulsion) [MA] spell
V,S,DF

Range: *Touch* LVL 2
Target/Effect/Area:
Living creat. touched
Ally gain +1 Morale bonus to attack and saves against fear and 1d8 temporary hp.
PHB172

Duration: 1/L m CT: 1 a
SR:

Prep:
Used:

 ST: YES(H)
Yes

ANIMAL MESSENGER

Enchantment (Compulsion) [MA] spell
V,S,M
M: a morsel of food

Range: *Close* LVL 2
Target/Effect/Area:
1 tiny animal
Sends a Tiny animal to a specific place.
PHB173

Duration: 1/L d CT: 1 a
SR:

Prep:
Used:

 ST: NONE
Yes

AUGURY

Divination spell
V,S,F
F: divination sticks (25 MO)

Range: *Pers.* LVL 2
Target/Effect/Area:
You
Learns whether an action in half an hour will be good or bad.
70% + 1%/L chance of working
PHB173

Duration: Instantaneous CT: 1 a
SR:

Prep:
Used:

 ST: -
-

BRAMBLES

Transmutation spell
V,S,M
M: a small thorn

Range: *Touch* LVL 2
Target/Effect/Area:
Wooden weap. touched
Weapon gets +1 attack, +1/3L damage (max +5) Enhancement bonus.
Deals also piercing damage
DF 82

Duration: 1/L r CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(HO)
Yes(HO)

BULL'S STRENGTH

Transmutation spell
V,S,DF

Range: *Touch* LVL 2
Target/Effect/Area:
Creature touched
Subject gains 1d4+1 Enhancement bonus to Str.
PHB181

Duration: 1/L h CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
Yes(H)

CALM EMOTIONS

Enchantment (Compulsion) [MA] ^{spell}
V,S,DF

Range: *Medium*

LVL 2

Target/Effect/Area:
1/L d6 creat. in 30 ft. diam.

Calms 1/L d6 subjects, negating emotion effects.

PHB182

Duration: Conc. up to 1/L r (D) CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG
YES

CONSECRATE

Evocation [Good] ^{spell}
V,S,M,DF
M: 5 lb of silver and holy water (25 MO)

Range: *Close*

LVL 2

Target/Effect/Area:
20 ft. radius eman.

Fills area with pos energy, making undead weaker.

PHB187

Duration: 2/L h

SR:

Prep:
Used:

 ST: NONE
NO

CURE MODERATE WOUNDS

Conjuration (Healing) ^{spell}
V,S

Range: *Touch*

LVL 2

Target/Effect/Area:
Creature touched

Cures 2d8 +1/L hp (max 10L).
Ignores 2 memom. for 10 m.

PHB190

Duration: Instantaneous CT: 1 a

SR:

Prep:
Used:

 ST: WILL HALF(H)
YES(H)

DARKNESS

Evocation [Darkness] ^{spell}
V,S

Range: *Touch*

LVL 2

Target/Effect/Area:
Object touched

20 ft. radius of supernatural darkness.
Counters/dispers Light; no darkvision.

PHB190

Duration: 10/L m (D) CT: 1 a

SR:

Prep:
Used:

 ST: NONE
NO

DEATH KNELL

Necromancy [Death, Evil] ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Living creat. touched

Kills dying creature. Gain 1d8 temporary hp, +2 Str, +1 caster level.
Effects last for 10 m per creature HD.

PHB191

Duration: Instantaneous CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG
YES

DELAY POISON

Conjuration (Healing) ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Creature touched

Stops poison from harming subject.

PHB191

Duration: 1/L h CT: 1 a

SR:

Prep:
Used:

 ST: FORT NEG(H)
YES(H)

DESECRATE

Evocation [Evil] ^{spell}
V,S,M,DF

Range: *Close*

LVL 2

Target/Effect/Area:
20 ft. radius eman.

Fills area with negative energy, making undead stronger.

PHB192

Duration: 2/L h CT: 1 a

SR:

Prep:
Used:

 ST: NONE
NO

DIVINE FLAME

Abjuration ^{spell}
V,S

Range: *15 ft.*

LVL 2

Target/Effect/Area:
15 ft. radius eman.

Area inflicts 1d4/L damage (max 5d4) to Cold creatures.

DF 85

Duration: 1/L r CT: 1 a

SR:

Prep:
Used:

 ST: FORT HALF
YES

DIVINE ZEPHIR

Abjuration ^{spell}
V,S,DF

Range: *15 ft.*

LVL 2

Target/Effect/Area:
15 ft. radius eman.

Area inflicts 1d4/L damage (max 5d4) to Fire creatures.

DF 85

Duration: 1/L r CT: 1 a

SR:

Prep:
Used:

 ST: FORT HALF
YES

EAGLE SPLENDOR

Transmutation ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Creature touched

Subject gains 1d4+1 Enhancement bonus to Cha.

TB 87

Duration: 1/L h CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG(H)
YES(H)

ENDURANCE

Transmutation ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Creature touched

Subject gains 1d4+1 Enhancement bonus to Con.

PHB199

Duration: 1/L h CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG(H)
YES

ENTHRALL

Enchantment (Charm) [LD, MA, Sonic] ^{spell}
V,S

Range: *Medium*

LVL 2

Target/Effect/Area:
Creat. within range

Captivates all within range.

PHB200

Duration: Up to 1 h CT: 1 f r

SR:

Prep:
Used:

 ST: WILL NEG(*)
YES

FILTER

Abjuration ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Creature touched

Protects from noxious or toxic air

TB 89

Duration: 10/L m CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG(H)
YES(H)

FIND TRAPS

Divination ^{spell}
V,S,DF

Range: *Pers.*

LVL 2

Target/Effect/Area:
You

Notice traps as a rogue does.

PHB203

Duration: 1/L m CT: 1 a

SR:

Prep:
Used:

 ST: -
-

FOX CUNNING

Transmutation ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Creature touched

Subject gains 1d4+1 Enhancement bonus to Int.

TB 89

Duration: 1/L h CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG(H)
YES(H)

GAZE SCREEN

Abjuration ^{spell}
V,S

Range: *Touch*

LVL 2

Target/Effect/Area:
Living creat. touched

Mirrorlike grants 50% fail gaze attack.
Averting eyes has no use

TB 90

Duration: 10/L m CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG(H)
YES(H)

GENTLE REPOSE

Necromancy ^{spell}
V,S,DF

Range: *Touch*

LVL 2

Target/Effect/Area:
Corpse touched

Preserves one corpse.

PHB208

Duration: 1/L d CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG(O)
YES(O)

HOLD PERSON

Enchantment (Compulsion) [MA] ^{spell}
V,S,DF

Range: *Medium*

LVL 2

Target/Effect/Area:
1 medium sized humanoid

Holds one person helpless.

PHB214

Duration: 1/L r (D) CT: 1 a

SR:

Prep:
Used:

 ST: WILL NEG
YES

INFLECT MODERATE WOUNDS	KNIFE SPRAY	LESSER RESTORATION	MAKE WHOLE	OWL'S WISDOM	REMOVE PARALYSIS		
<i>Necromancy</i> spell V,S	<i>Evocation</i> spell V,S	<i>Conjuration (Healing)</i> spell V,S	<i>Transmutation</i> spell V,S,DF	<i>Transmutation</i> spell V,S	<i>Conjuration (Healing)</i> spell V,S		
Range: <i>Touch</i> LVL 2 Target/Effect/Area: <i>Creature touched</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>Cone</i>	Range: <i>Touch</i> LVL 2 Target/Effect/Area: <i>Creature touched</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>1 object up to 10/L ft³</i>	Range: <i>Touch</i> LVL 2 Target/Effect/Area: <i>Creature touched</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>Up to 4 creat. in 30 ft. diam.</i>		
Touch, 2d8 +1/L damage (max 10L). PHB217	Cone of droplets, 1d6 +1/L damage (max 5L). DF 87	Dispels magic / cures 1d4 temporary ability damage. PHB222	Fully repairs an object; cures 1d2 damage to magical objects. PHB225	Subject gains 1d4+1 Enhancement bonus to Wis. TB 94	Frees 1 or more creatures from paralysis, hold, slow. PHB245		
Duration: Instantaneous SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> YES	Prep:	Used:	CT: 1 a ST: WILL HALF SR: YES	Duration: Instantaneous SR: YES(H)	CT: 3 r ST: WILL NEG(H) SR: YES(HO)	Duration: 1/L h SR: YES(H)	CT: 1 a ST: WILL NEG(H) SR: YES(H)
Prep:							
Used:							

RESIST ELEMENTS	SHATTER	SHIELD OTHER	SILENCE	SOUND BURST	SPEAK WITH ANIMALS		
<i>Abjuration</i> spell V,S,DF	<i>Evocation [Sonic]</i> spell V,S,DF	<i>Abjuration</i> spell V,S,F F: pair platinum rings (100 MO)	<i>Illusion (Glamour)</i> spell V,S	<i>Evocation [Sonic]</i> spell V,S,DF	<i>Divination</i> spell V,S		
Range: <i>Touch</i> LVL 2 Target/Effect/Area: <i>Creature touched</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>3 ft. spread/1 obj./1 creat.</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>1 creature</i>	Range: <i>Long</i> LVL 2 Target/Effect/Area: <i>15 ft. radius eman.</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>15 ft. radius spread</i>	Range: <i>Pers.</i> LVL 2 Target/Effect/Area: <i>You</i>		
Ignores 12/round damage from one energy type. PHB246	Destroy object(s) / 1d6/L damage (max 10L) to crystalline creature. PHB250	You take half of subject's damage. PHB251	Negates sound in 15 ft. radius. PHB252	Deals 1d8 sonic damage to subjects; may stun them per 1 round. PHB254	You can communicate with natural animals. PHB254		
Duration: 1/L m SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> YES	Prep:	Used:	CT: 1 a ST: NONE SR: (*)	Duration: 1/L h (D) SR: YES(H)	CT: 1 a ST: WILL NEG(H) SR: (*)	Duration: Instantaneous SR: YES	Duration: 1/L m SR: -
Prep:							
Used:							

SPIRITUAL WEAPON	SUMMON MONSTER II	UNDETECTABLE ALIGNMENT	WEATHER EYE	ZONE OF TRUTH	UNUSED SLOT		
<i>Evocation [Force]</i> spell V,S,DF	<i>Conjuration (Summoning) [*]</i> spell V,S,DF	<i>Abjuration</i> spell V,S	<i>Divination</i> spell V,S,M,DF M: incense	<i>Enchantment (Compulsion) [MA]</i> spell V,S,DF	<i>Universal</i> spell -		
Range: <i>Medium</i> LVL 2 Target/Effect/Area: <i>Weapon of force</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>1 or more summoned creat.</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>1 creature. or object</i>	Range: <i>1+1/L m</i> LVL 2 Target/Effect/Area: <i>1 + 1/L miles</i>	Range: <i>Close</i> LVL 2 Target/Effect/Area: <i>5/L ft. radius eman.</i>	Range: <i>Pers.</i> LVL 3 Target/Effect/Area: <i>You</i>		
Magical weapon attacks on its own. PHB256	Calls outsider(s) to fight for you. PHB258	Conceals alignment from divination. PHB267	Forecast natural weather for one week. Detect magical forces. DF 92	Subjects within range cannot lie. PHB274	You can prepare a spell of this level or below later. PHB156		
Duration: 1/L r (D) SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> YES	Prep:	Used:	CT: 1 a ST: NONE SR: NO	Duration: 24 h SR: YES(O)	CT: 1 a ST: WILL NEG(O) SR: NO	Duration: 1/L m SR: YES	Duration: Until used SR: -
Prep:							
Used:							

ANIMATE DEAD

Necromancy [Evil] spell
V,S,M
M: black onyx gem (50 MO) per undead

Range: *Touch* LVL 3
Target/Effect/Area:
1 or more corpses touched
Creates undead skeletons and zombies up to 1/L HD.
PHB174

Duration: Instantaneous
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

Duration: Permanent
SR: YES

Prep:
Used:

CT: 1 a
ST: WILL NEG

BESTOW CURSE

Transmutation spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Creature touched
You place an heavy curse on the creature touched.
Counters Remove curse.
PHB177

Duration: Permanent
SR: YES

Prep:
Used:

CT: 1 a
ST: WILL NEG

BEASTMASK

Illusion (Glamer) spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Living creat. touched
Animals and beasts think subject as one of them.
DF 81

Duration: 5 + 1/L m
SR: YES

Prep:
Used:

CT: 1 a
ST: WILL DISB

BLESSED AIM

Divination spell
V

Range: *60 ft.* LVL 3
Target/Effect/Area:
60 ft. radius spread
Allies receive +2 Morale bonus to ranged attacks.
DF 81

Duration: Concentration
SR: No

Prep:
Used:

CT: 1 a
ST: WILL NEG(H)

BLINDNESS/DEAFNESS

Transmutation spell
V,S,DF

Range: *Medium* LVL 3
Target/Effect/Area:
1 living creature.
Makes subject blind or deaf.
PHB180

Duration: Permanent (D)
SR: YES

Prep:
Used:

CT: 1 a
ST: FORT NEG

BRIAR WEB

Transmutation spell
V,S,DF

Range: *Medium* LVL 3
Target/Effect/Area:
Plants in 40 ft. rad. spread
Entangles and deal damage each round.
DF 83

Duration: 1/L m
SR: No

Prep:
Used:

CT: 1 a
ST: (*)

CHAIN OF EYES

Divination spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Living creat. touched
Scrying sensor passed along by touch.
Saving throw each pass.
DF 84

Duration: 1/L h
SR: YES

Prep:
Used:

CT: 1 a
ST: WILL NEG

CONTAGION

Necromancy spell
V,S,M

Range: *Touch* LVL 3
Target/Effect/Area:
Living creat. touched
Immediately infects subject with chosen non-magical disease.
See DM 75
PHB187

Duration: Instantaneous
SR: YES

Prep:
Used:

CT: 1 a
ST: FORT NEG

CONTINUAL FLAME

Evocation [Light] spell
M: ruby dust (50 MO)

Range: *0 ft.* LVL 3
Target/Effect/Area:
20 ft. rad. spread light
Makes a permanent, heatless torch.
PHB188

Duration: Permanent
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

CREATE FOOD AND WATER

Conjuration (Creation) spell
V,S

Range: *Close* LVL 3
Target/Effect/Area:
Food&water per 3/L humans
Feeds creatures with basic food.
A horse uses 3 human rations.
PHB189

Duration: 24 h
SR: No

Prep:
Used:

CT: 10 m
ST: NONE

CURE SERIOUS WOUNDS

Conjuration (Healing) spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Creature touched
Cures 3d8 +1/L hp (max 15L).
Ignores 3 memom. for 10 m.
PHB190

Duration: Instantaneous
SR: YES(H)

Prep:
Used:

CT: 1 a
ST: WILL HALF(H)

CURSE OF THE BRUTE

Transmutation spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Creature touched
Enhancement bonus X to Str/Dex/Con, malus -X to Int&Cha (max X = L).
DF 84

Duration: 1/L r
SR: YES

Prep:
Used:

CT: 1 a
ST: FORT NEG

DAYLIGHT

Evocation [Light] spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Object touched
60 ft. radius of bright light.
Counters or dispels any j= Dark. spell.
PHB191

Duration: 10/L m
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

DEEPER DARKNESS

Evocation [Darkness] spell
V,S

Range: *Touch* LVL 3
Target/Effect/Area:
Object touched
Absolute darkness in 60 ft. spread.
Counters or dispels any j= Light spell.
PHB191

Duration: 1/L d
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

DISPEL MAGIC

Abjuration spell
V,S,M

Range: *Medium* LVL 3
Target/Effect/Area:
1 creat./obj / 30 ft. rad. burst
Cancels magical spells and effects or counter a spell.
Max +10 on caster level check.
PHB197

Duration: Instantaneous
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

FLAME OF FAITH

Evocation [Fire] spell
V,S,M

Range: *Touch* LVL 3
Target/Effect/Area:
Weapon touched
Weapon becomes aligned and temporary flaming burst.
DF 86

Duration: 1/L r
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

GLYPH OF warding

Abjuration spell
V,S,DF
M: diamond dust (400 MO)

Range: *Touch* LVL 3
Target/Effect/Area:
Obj. touched / 5/L ft²
Inscription harms those who pass it: blast 5d8 damage or 3rd lvl. spell.
PHB209

Duration: Perm. until disch.
SR: YES(O)

Prep:
Used:

CT: 10 m
ST: (*)

HELPING HAND

Evocation spell
V,S,DF

Range: *5 miles* LVL 3
Target/Effect/Area:
Ghostly hand
Ghostly hand leads subject to you.
PHB213

Duration: 1/L h
SR: No

Prep:
Used:

CT: 1 a
ST: NONE

INFLICT SERIOUS WOUNDS

INVISIBILITY PURGE

LESSER REGENERATE

LESSER TELEPATHIC BOND

LOCATE OBJECT

MAGIC CIRCLE AGAINST CHAOS

V,S
Necromancy spell

V,S
Evocation spell

V,S,DF
Conjuration (Healing) spell

V,S
Divination [MA] spell

V,S,DF
Divination spell

V,S,DF
Abjuration [Law] spell

Range: *Touch* LVL 3
Target/Effect/Area:
Creature touched

Touch, 3d8 +1/L damage (max 15L).

PHB217

Duration: Instantaneous CT: 1 a
SR:

Prep:
Used:

 ST: WILL HALF
YES

Range: *Pers.* LVL 3
Target/Effect/Area:
You

Dispels invisibility within 5/L ft. from you.

PHB218

Duration: 1/L m (D) CT: 1 a
SR:

Prep:
Used:

 ST: -
-

Range: *Touch* LVL 3
Target/Effect/Area:
Living creat. touched

Creature recovers 1 menomation point after long casting.

In house

Duration: Instantaneous CT: (*)
SR:

Prep:
Used:

 ST: FORT NEG(H)
YES(H)

Range: *30 ft.* LVL 3
Target/Effect/Area:
You and 1 willing creat.

Link with subject within 30 ft.

DF 87

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: NONE
NO

Range: *Long* LVL 3
Target/Effect/Area:
Circle up to range

Senses direction toward object (specific or type).

PHB223

Duration: 1/L m CT: 1 a
SR:

Prep:
Used:

 ST: NONE
NO

Range: *Touch* LVL 3
Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
NO(*)

MAGIC CIRCLE AGAINST EVIL

MAGIC CIRCLE AGAINST GOOD

MAGIC CIRCLE AGAINST LAW

MAGIC VESTMENT

MASS ENDURE ELEMENTS

MELD INTO STONE

V,S,DF
Abjuration [Good] spell

V,S,DF
Abjuration [Evil] spell

V,S,DF
Abjuration [Chaos] spell

V,S,DF
Transmutation spell

V,S,DF
Abjuration spell

V,S,DF
Transmutation spell

Range: *Touch* LVL 3
Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
NO(*)

Range: *Touch* LVL 3
Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
NO(*)

Range: *Touch* LVL 3
Target/Effect/Area:
10 ft. rad eman. around creat.

+2 Deflection AC/Resistance saves, counter mind control, hedge out elementals/outsideers.

PHB223

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
NO(*)

Range: *Touch* LVL 3
Target/Effect/Area:
Armor/shield touched

Armor or shield gains +1/3L Enhancement bonus (max +5).

PHB225

Duration: 1/L h CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(HO)
YES(HO)

Range: *Touch* LVL 3
Target/Effect/Area:
1/L touched creat.

Subjects ignore 5/round damage from one energy type.

In house

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: NONE
YES

Range: *Pers.* LVL 3
Target/Effect/Area:
You

You and your gear merge with stone.

PHB226

Duration: 10/L m CT: 1 a
SR:

Prep:
Used:

 ST: -
-

NEGATIVE ENERGY PROTECTION

OBSCURE OBJECT

PRAYER

PROTECTION FROM ELEMENTS

REGENERATE MODERATE WOUNDS

REMOVE BLINDNESS/DEAFNESS

V,S
Abjuration spell

V,S,DF
Abjuration spell

V,S,DF
Conjuration (Creation) spell

V,S,DF
Abjuration spell

V,S
Conjuration (Healing) spell

V,S
Conjuration (Healing) spell

Range: *Touch* LVL 3
Target/Effect/Area:
Living creat. touched

Subject resists level and ability drains.

PHB231

Duration: 1/L r CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
YES(H)

Range: *Touch* LVL 3
Target/Effect/Area:
Touched obj. up to 100/L lb.

Masks object against divination.

PHB232

Duration: 8 h CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(O)
YES(O)

Range: *30 ft.* LVL 3
Target/Effect/Area:
Creat. in 30 ft. rad. burst

Allies gain +1 Luck bonus on most rolls; enemies suffer -1.

PHB238

Duration: 1/L r CT: 1 a
SR:

Prep:
Used:

 ST: NONE
YES

Range: *Touch* LVL 3
Target/Effect/Area:
Creature touched

Absorbs 12/L damage from one kind of energy.

PHB240

Duration: 10/L m or until disch. CT: 1 a
SR:

Prep:
Used:

 ST: NONE
YES

Range: *Touch* LVL 3
Target/Effect/Area:
Living creat. touched

Fast healing 2 on new damage.

MW 93

Duration: 10 + 1/L r CT: 1 a
SR:

Prep:
Used:

 ST: WILL NEG(H)
YES(H)

Range: *Touch* LVL 3
Target/Effect/Area:
Creature touched

Cures normal or magical affliction.

PHB244

Duration: Instantaneous CT: 1 a
SR:

Prep:
Used:

 ST: FORT NEG(H)
YES(H)

CONTROL WATER

CURE CRITICAL WOUNDS

DEATH WARD

DIMENSIONAL ANCHOR

DISCERN LIES

DISMISSAL

V,S,DF *Transmutation* spell

V,S *Conjuration (Healing)* spell

V,S,DF *Necromancy* spell

V,S *Abjuration* spell

V,S,DF *Divination* spell

V,S,DF *Abjuration* spell

Range: *Long* LVL 4

Target/Effect/Area:
Water in [10x10x2]/L ft. (S)

Raises or lowers bodies of water.

PHB188

Duration: 10/L m (D)

SR:

Prep:
Used:

No

CT: 1 a

ST: NONE

Duration: Instantaneous

SR: YES(H)

Prep:
Used:

WILL HALF(H)

Range: *Touch* LVL 4

Target/Effect/Area:
Creature touched

Cures 4d8 +1/L hp (max 20L).
Ignores 4 memom. for 10 m.

PHB190

CT: 1 a

ST: WILL HALF(H)

Duration: 10/L m

SR: YES(H)

Prep:
Used:

YES(H)

Range: *Touch* LVL 4

Target/Effect/Area:
Living creat. touched

Grants immunity to death spells and effects.

PHB191

CT: 1 a

ST: NONE

Duration: 1/L m

SR: YES(O)

Prep:
Used:

YES(O)

Range: *Medium* LVL 4

Target/Effect/Area:
Ray

Bars extradimensional movement of creature or object.

PHB195

CT: 1 a

ST: NONE

Duration: Conc. up to 1/L r

SR: No

Prep:
Used:

No

Range: *Close* LVL 4

Target/Effect/Area:
1/L creat. in 30 ft. diam.

Reveals deliberate falsehoods.

PHB195

CT: 1 a

ST: WILL NEG

Duration: Instantaneous

SR: YES

Prep:
Used:

YES

Range: *Close* LVL 4

Target/Effect/Area:
1 extraplanar creat.

Forces a creature to return to native plane.

PHB196

CT: 1 a

ST: WILL NEG

DIVINATION

DIVINE POWER

DIVINE STORM

FREEDOM OF MOVEMENT

GIANT VERMIN

GREATER MAGIC WEAPON

V,S,M *Divination* spell
M: incense and offerings (25 MO)

V,S,DF *Evocation* spell

V,S,DF *Evocation* spell

V,S,M,DF *Abjuration* spell
M: leather thong

V,S,DF *Transmutation* spell

V,S,DF *Transmutation* spell

Range: *Pers.* LVL 4

Target/Effect/Area:
You

Provides useful advice for specific proposed actions.

PHB197

Duration: Instantaneous

SR: -

Prep:
Used:

-

CT: 10 m

ST: -

Duration: 1/L r

SR: -

Prep:
Used:

-

CT: 1 a

ST: -

Duration: Concentration

SR: YES

Prep:
Used:

YES

CT: 1 f r

ST: REFL NEG

Range: *Close* LVL 4

Target/Effect/Area:
Disk of weap. up to 30 ft. rad.

Spinning disk of weapons deals 1d6 + 2/L damage (max 10L).

DF 85

CT: 1 f r

ST: REFL NEG

Duration: 10/L m

SR: YES(H)

Prep:
Used:

YES(H)

Range: *Touch* LVL 4

Target/Effect/Area:
Creature touched

Subject moves normally despite impediments.

Target can be "You"

PHB207

CT: 1 a

ST: NONE

Duration: 1/L m

SR: YES

Prep:
Used:

YES

Range: *Close* LVL 4

Target/Effect/Area:
1-3 vermin in 30 ft. diam.

Turns insects into giant vermin.

PHB209

CT: 1 a

ST: NONE

Duration: 1/L h

SR: YES(HO)

Prep:
Used:

WILL NEG(HO)

Range: *Close* LVL 4

Target/Effect/Area:
1 weapon

Gives +1/3L Enhancement bonus (max +5) to weapon.

If you are good is weapon is blessed

PHB210

CT: 1 a

ST: WILL NEG(HO)

HARRIER

IMBUE WITH SPELL ABILITY

INFLECT CRITICAL WOUNDS

LESSER PLANAR ALLY

NEUTRALIZE POISON

OBSCURE CREATURE

V,S *Conjuration (Creation)* spell

V,S,DF *Evocation* spell

V,S *Necromancy* spell

V,S,DF *Conjuration (Calling) [*]* spell

V,S,DF *Conjuration (Healing)* spell

V,S,DF *Abjuration* spell

Range: *Close* LVL 4

Target/Effect/Area:
Creature created

Summons an incorporeal bird of prey to fight for you.

DF 87

Duration: 1/L r

SR: No

Prep:
Used:

No

CT: 1 a

ST: NONE

Duration: Perm. until disch.

SR: YES(H)

Prep:
Used:

YES(H)

CT: 10 m

ST: WILL NEG(H)

Duration: Instantaneous

SR: YES

Prep:
Used:

YES

CT: 1 a

ST: WILL HALF

Range: *Touch* LVL 4

Target/Effect/Area:
Creature touched

Touch, 4d8 +1/L damage (max 20L).

PHB217

CT: 1 a

ST: WILL HALF

Duration: Instantaneous

SR: No

Prep:
Used:

No

Range: *Close* LVL 4

Target/Effect/Area:
1 outsider up to 8 HD

Exchange services with called outsider.

PHB221

CT: 10 m

ST: NONE

Duration: Instantaneous

SR: YES(HO)

Prep:
Used:

YES(HO)

Range: *Touch* LVL 4

Target/Effect/Area:
1 creat./obj up to 1/L ft³

Detoxifies venom in or on subject.

PHB232

CT: 1 a

ST: WILL NEG(HO)

Duration: 8 h

SR: YES(H)

Prep:
Used:

YES(H)

Range: *Touch* LVL 4

Target/Effect/Area:
Creature touched

Masks creature against divination.

In house

CT: 1 a

ST: WILL NEG(H)

POISON	RECITATION	REPEL VERMIN	RESTORATION	SENDING	SPELL IMMUNITY		
<i>Necromancy</i> <small>spell</small> V,S,DF	<i>Conjuration (Creation)</i> <small>spell</small> V,S,DF	<i>Abjuration</i> <small>spell</small> V,S,DF	<i>Conjuration (Healing)</i> <small>spell</small> V,S,M M: diamond dust (100 MO)	<i>Evocation</i> <small>spell</small> V,S,DF	<i>Abjuration</i> <small>spell</small> V,S,DF		
Range: <i>Touch</i> <small>LVL 4</small> Target/Effect/Area: <i>Living creat. touched</i> Touch deals 1d10 temporary Con damage; repeats after 1 minute. DC 10 + half caster level + Wis mod.	Range: <i>60 ft.</i> <small>LVL 4</small> Target/Effect/Area: <i>Creat. in 60 ft. rad. burst</i> Allies gain +2 Luck bonus on attacks and saves; enemies suffer -2. Bonus is +3 if worship same deity.	Range: <i>10 ft.</i> <small>LVL 4</small> Target/Effect/Area: <i>10 ft. rad. eman.</i> Insects stay 10 ft. away. Bigger ones can pass after Will save with 2d6 dmg.	Range: <i>Touch</i> <small>LVL 4</small> Target/Effect/Area: <i>Creature touched</i> Restores level and ability score drains.	Range: <i>(*)</i> <small>LVL 4</small> Target/Effect/Area: <i>1 known creature</i> Delivers short message anywhere, instantly to known creature.	Range: <i>Touch</i> <small>LVL 4</small> Target/Effect/Area: <i>Creature touched</i> Subject is immune to 1/4L spells.		
Duration: Instantaneous SR: <table border="1"><tr><td>Prep:</td></tr><tr><td>Used:</td></tr></table> Yes	Prep:	Used:	CT: 1 a ST: FORT NEG SR: YES	Duration: 10/L m SR: YES	Duration: Instantaneous SR: YES(H)	Duration: 1 r SR: No	Duration: 10/L m SR: YES(H)
Prep:							
Used:							

STATUS	SUMMON MONSTER IV	TONGUES	UNFAILING ENDURANCE	WEAPON OF THE DEITY	UNUSED SLOT
<i>Divination</i> <small>spell</small> V,S	<i>Conjuration (Summoning) [*]</i> <small>spell</small> V,S,DF	<i>Divination</i> <small>spell</small> V,DF	<i>Transmutation</i> <small>spell</small> V,S	<i>Transmutation</i> <small>spell</small> V,F,DF F: a small holy text parchment	<i>Universal</i> <small>spell</small>
Range: <i>Touch</i> <small>LVL 4</small> Target/Effect/Area: <i>1/3L creat. touched</i> Monitors condition, position of allies.	Range: <i>Close</i> <small>LVL 4</small> Target/Effect/Area: <i>1 or more summoned creat.</i> Calls outsider(s) to fight for you.	Range: <i>Touch</i> <small>LVL 4</small> Target/Effect/Area: <i>Creature touched</i> Creature can understand and speak any language.	Range: <i>Touch</i> <small>LVL 4</small> Target/Effect/Area: <i>1/L creat. touched</i> Endurance, +4 Morale bonus, extended activity. Bonus applies to saves too.	Range: <i>0 ft.</i> <small>LVL 4</small> Target/Effect/Area: <i>Your weapon</i> Proficiency, +(1/3L-1) Enhancement bonus and a special ability. Repair 1d4 + 1 weapon damage.	Range: <i>Pers.</i> <small>LVL 5</small> Target/Effect/Area: <i>You</i> You can prepare a spell of this level or below later.
Duration: 1/L h SR: YES(H)	CT: 1 a ST: WILL NEG(H) SR: No	Duration: 10/L m SR: No	Duration: 1/L d SR: YES	Duration: 1/L r SR: YES(HO)	Duration: Until used SR: -

ATONEMENT	BEAR'S HEART	BLIGHT	BREAK ENCHANTMENT	CIRCLE OF DOOM	COMMUNE
<i>Abjuration</i> <small>spell</small> V,S,M,F,DF,XP M: incense; F: payer beads (500 MO); XP: 0 or 500	<i>Transmutation</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S,DF	<i>Abjuration</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S	<i>Divination</i> <small>spell</small> V,S,M,DF,XP
Range: <i>Touch</i> <small>LVL 5</small> Target/Effect/Area: <i>Creature touched</i> Removes burden of misdeeds from subject.	Range: <i>20 ft.</i> <small>LVL 5</small> Target/Effect/Area: <i>Living allies within 20 ft.</i> 1/L allies gets +4 Str and 1/L d4 temporary hp. Allies suffer 1/L subdual dmg at the end.	Range: <i>(*)</i> <small>LVL 5</small> Target/Effect/Area: <i>100 ft. rad. spread/1 plant creat.</i> Deal 1/L d6 (max 15L) to a plant creature or blight in area. Plant creature can half dmg with Fort save.	Range: <i>Close</i> <small>LVL 5</small> Target/Effect/Area: <i>1/L creat. in 30 ft. diam.</i> Frees subjects from enchantments/alterations/curses/petrification.	Range: <i>20 ft.</i> <small>LVL 5</small> Target/Effect/Area: <i>Living enemies within 20 ft.</i> Deals 1d8 +1/L damage (max 20L) in all directions. All undeads are cured.	Range: <i>Pers.</i> <small>LVL 5</small> Target/Effect/Area: <i>You</i> Deity answers 1/L yes/no questions. "Unclear" is legitimate answer.
Duration: Instantaneous SR: YES	CT: 1 h ST: NONE SR: No	Duration: Instantaneous SR: YES	Duration: Instantaneous SR: No	Duration: Instantaneous SR: YES	Duration: 1/L r SR: -

ATONEMENT	BEAR'S HEART	BLIGHT	BREAK ENCHANTMENT	CIRCLE OF DOOM	COMMUNE
<i>Abjuration</i> <small>spell</small> V,S,M,F,DF,XP M: incense; F: payer beads (500 MO); XP: 0 or 500	<i>Transmutation</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S,DF	<i>Abjuration</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S	<i>Divination</i> <small>spell</small> V,S,M,DF,XP
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Duration: Instantaneous SR: YES	CT: 1 h ST: NONE SR: No	Duration: Instantaneous SR: YES	Duration: Instantaneous SR: No	Duration: Instantaneous SR: YES	Duration: 1/L r SR: -

ATONEMENT	BEAR'S HEART	BLIGHT	BREAK ENCHANTMENT	CIRCLE OF DOOM	COMMUNE
<i>Abjuration</i> <small>spell</small> V,S,M,F,DF,XP M: incense; F: payer beads (500 MO); XP: 0 or 500	<i>Transmutation</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S,DF	<i>Abjuration</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S	<i>Divination</i> <small>spell</small> V,S,M,DF,XP
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Duration: Instantaneous SR: YES	CT: 1 h ST: NONE SR: No	Duration: Instantaneous SR: YES	Duration: Instantaneous SR: No	Duration: Instantaneous SR: YES	Duration: 1/L r SR: -

ATONEMENT	BEAR'S HEART	BLIGHT	BREAK ENCHANTMENT	CIRCLE OF DOOM	COMMUNE
<i>Abjuration</i> <small>spell</small> V,S,M,F,DF,XP M: incense; F: payer beads (500 MO); XP: 0 or 500	<i>Transmutation</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S,DF	<i>Abjuration</i> <small>spell</small> V,S	<i>Necromancy</i> <small>spell</small> V,S	<i>Divination</i> <small>spell</small> V,S,M,DF,XP
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Duration: Instantaneous SR: YES	CT: 1 h ST: NONE SR: No	Duration: Instantaneous SR: YES	Duration: Instantaneous SR: No	Duration: Instantaneous SR: YES	Duration: 1/L r SR: -

DIVINE AGILITY

Transmutation spell
V,S

Range: *Touch*
LVL 5

Target/Effect/Area:
Living creat. touched

Subject gains Reflex save bonus, Enhan. bonus to 18 Dex and Spring Attack.

DF: 8,5

Duration: 1/L r
SR:

Prep:
Used:

 No

CT: 1 a
ST: WILL NEG(H)

DISPEL CHAOS

Abjuration [Law] spell
V,S,DF

Range: *Touch*
LVL 5

Target/Effect/Area:
You and touched creat. or obj.

You gain +4 Defl. bonus against attacks plus on touch banish/dispel Chaos.

Banish have ST and SR. Dispel is automatic.

PHB196

Duration: 1/L r or until disch.
SR:

Prep:
Used:

 No

CT: 1 a
ST: (*)

DISPEL EVIL

Abjuration [Good] spell
V,S,DF

Range: *Touch*
LVL 5

Target/Effect/Area:
You and touched creat. or obj.

You gain +4 Defl. bonus against attacks plus on touch banish/dispel Evil.

Banish have ST and SR. Dispel is automatic.

PHB196

Duration: 1/L r or until disch.
SR:

Prep:
Used:

 No

CT: 1 a
ST: (*)

DISPEL GOOD

Abjuration [Evil] spell
V,S,DF

Range: *Touch*
LVL 5

Target/Effect/Area:
You and touched creat. or obj.

You gain +4 Defl. bonus against attacks plus on touch banish/dispel Good.

Banish have ST and SR. Dispel is automatic.

PHB196

Duration: 1/L r or until disch.
SR:

Prep:
Used:

 No

CT: 1 a
ST: (*)

DISPEL LAW

Abjuration [Chaos] spell
V,S

Range: *Touch*
LVL 5

Target/Effect/Area:
You and touched creat. or obj.

You gain +4 Defl. bonus against attacks plus on touch banish/dispel Law.

Banish have ST and SR. Dispel is automatic.

PHB196

Duration: 1/L r or until disch.
SR:

Prep:
Used:

 No

CT: 1 a
ST: (*)

ETHEREAL JAUNT

Transmutation spell
V,S

Range: *Pers.*
LVL 5

Target/Effect/Area:
You

You become ethereal.

PHB201

Duration: 1/L r (D)
SR:

Prep:
Used:

 -

CT: 1 a
ST: -

FLAME STRIKE

Evocation [Fire] spell
V,S,DF

Range: *Medium*
LVL 5

Target/Effect/Area:
Cylinder, 40 ft. high 10ft. rad.

Smites foes with divine fire, 1/L d6 damage.

Half damage is from divine power.

PHB205

Duration: Instantaneous
SR:

Prep:
Used:

 YES

CT: 1 a
ST: REFL HALF

GREATER COMMAND

Enchantment (Compulsion) [LD, MA] spell
V

Range: *Close*
LVL 5

Target/Effect/Area:
1/L creat. in 30 ft. diam.

Subjects obey one-word command.

Subjects have a new save each new round.

PHB210

Duration: 1/L r
SR:

Prep:
Used:

 YES

CT: 1 a
ST: WILL NEG(*)

HALLOW

Evocation [Good] spell
V,S,M,DF,XP
M: rare incences (1000+1000/SL MO)

Range: *Touch*
LVL 5

Target/Effect/Area:
10/L ft. rad. eman.

Designates location as holy.

Hallow counters but does not dispel Unhallow.

PHB212

Duration: Instantaneous
SR:

Prep:
Used:

 NONE

CT: 1 d
ST: NONE

HEALING CIRCLE

Conjuration (Healing) spell
V,S

Range: *20 ft.*
LVL 5

Target/Effect/Area:
Living allies within 20 ft.

Heals 1d8 +1/L hp (max 20L) in all directions.

Subjects ignore 1 memon. for 10 m.

PHB213

Duration: Instantaneous
SR:

Prep:
Used:

 YES(H)

CT: 1 a
ST: FORT HALF(H)

INSECT PLAGUE

Conjuration (Summoning) spell
V,S,DF

Range: *Long*
LVL 5

Target/Effect/Area:
Insect cloud 180 ft. diam

Insect horde limits vision to 10 ft., inflicts 1 damage per round, creatures flee.

PHB217

Duration: Instantaneous
SR:

Prep:
Used:

 No

CT: 1 f r
ST: (*)

MARK OF JUSTICE

Transmutation spell
V,S,DF

Range: *Touch*
LVL 5

Target/Effect/Area:
Creature touched

Designates action that will trigger curse on subject.

PHB225

Duration: Permanent
SR:

Prep:
Used:

 YES

CT: 10 m
ST: NONE

MASS RESIST ELEMENTS

Abjuration spell
V,S,DF

Range: *Touch*
LVL 5

Target/Effect/Area:
1/L touched creat.

Subjects ignore 12/round damage from one energy type.

TB 93

Duration: 1/L m
SR:

Prep:
Used:

 YES

CT: 1 a
ST: NONE

PLANE SHIFT

Transmutation spell
V,S,F
F: small forked rod of appropriate metal

Range: *Touch*
LVL 5

Target/Effect/Area:
1 unwilling/1-8 willing creat.

Up to eight subjects travel to another plane.

PHB235

Duration: Instantaneous
SR:

Prep:
Used:

 YES

CT: 1 a
ST: WILL NEG

RAISE DEAD

Conjuration (Healing) spell
V,S,M,DF
M: diamond (500 MO)

Range: *Touch*
LVL 5

Target/Effect/Area:
Dead creat. touched

Restores life to willing subject who died up to 1/L days ago.

Spell regenerate all mp lost in the last 1/L days.

PHB242

Duration: Instantaneous
SR:

Prep:
Used:

 YES

CT: 1 m
ST: NONE

REGENERATE SERIOUS WOUNDS

Conjuration (Healing) spell
V,S

Range: *Touch*
LVL 5

Target/Effect/Area:
Living creat. touched

Fast healing 3 on new damage.

MW 93

Duration: 10 + 1/L r
SR:

Prep:
Used:

 YES(H)

CT: 1 a
ST: WILL NEG(H)

RIGHTEOUS MIGHT

Transmutation spell
V,S,DF

Range: *Pers.*
LVL 5

Target/Effect/Area:
You

You and your gear increase in size.

PHB246

Duration: 1/L r
SR:

Prep:
Used:

 -

CT: 1 a
ST: -

SCRYING

Divination spell
V,S,F,DF
F: holy water font (100 MO)

Range: *(*)*
LVL 5

Target/Effect/Area:
Magical sensor

Spies on subject from a distance.

PHB247

Duration: 1/L m
SR:

Prep:
Used:

 NONE

CT: 1 h
ST: NONE

SLAY LIVING

Necromancy [Death] ^{spell}
V,S V,S,DF

Range: *Touch*

LVL 5

Target/Effect/Area:
Living creat. touched

Touch attack kills subject or deal 3d6 + 1/L damage.

PHB252

Duration: Instantaneous

CT: 1 a

SR:

Prep:
Used:

ST: FORT PART

ANIMATE OBJECTS

Transmutation ^{spell}
V,S V,S,DF

Range: *Medium*

LVL 6

Target/Effect/Area:
Objects or matter up to 1/L ft³

Objects animate and attack your foes.

See MM17 for animated objects statistics

PHB174

Duration: 1/L r

CT: 1 a

SR:

Prep:
Used:

ST: NONE

SPELL RESISTANCE

Abjuration ^{spell}

Range: *Touch*

LVL 5

Target/Effect/Area:
Creature touched

Subject gains 12 +1/L SR.

PHB255

CT: 1 a

SR: WILL NEG(H)

ANTILIFE SHELL

Abjuration ^{spell}

Range: *10 ft.*

LVL 6

Target/Effect/Area:
10 ft. rad. emanation

Field hedges out living creatures around you. You cannot push (see page 157).

Constructs, elementals, outsiders, undead are unaffected.

PHB174

CT: 1 f r

SR: NONE

SUMMON MONSTER V

Conjuration (Summoning) []* ^{spell}
V,S,DF

Range: *Close*

LVL 5

Target/Effect/Area:
1 or more summoned creat.

Calls outsider(s) to fight for you.

PHB259

Duration: 1/L r (D)

CT: 1 f r

SR: No

TRUE SEEING

Divination ^{spell}

Range: *Touch*

LVL 5

Target/Effect/Area:
Creature touched

Subject sees all things as they really are within 120 ft. also in darkness.

Cleric spell allows to see also alignmet auras.

PHB267

Duration: 1/L m

CT: 1 a

SR: YES(H)

WALL OF STONE

Conjuration (Creation) ^{spell}

Range: *Medium*

LVL 5

Target/Effect/Area:
Stone wall, 5 ft. square/L (S)

Creates a stone wall of any shape. Stone wall is 1/4L inches thick.

Half thickness to double area. Must rest on existing stone.

PHB270

Duration: Instantaneous

CT: 1 a

SR: No

UNUSED SLOT

Universal ^{spell}

Range: *Pers.*

LVL 6

Target/Effect/Area:
You

You can prepare a spell of this level or below later.

PHB156

Duration: Until used

CT: 15 m

SR: (*)

CREATE UNDEAD

Necromancy [Evil] ^{spell}

Range: *Close*

LVL 6

Target/Effect/Area:
1 corpse.

Creates Ghouls, shadows, ghosts, wights, or wraiths.

PHB189

Duration: Instantaneous

CT: 1 h

SR: No

BANISHMENT

Abjuration ^{spell}

Range: *Close*

LVL 6

Target/Effect/Area:
Extrplanar creat. in 30 ft. diam.

Banishes 2/L HD worth of extr-planar creatures.

Each focus gives +1 to SR check and +2 to DC.

PHB177

Duration: Instantaneous

CT: 1 a

SR: YES

BLADE BARRIER

Evocation ^{spell}

Range: *Medium*

LVL 6

Target/Effect/Area:
Up to 30 ft. radius.

Spinning disk of blades deal 1/L d6 damage when crossed.

PHB179

Duration: 10/L m

CT: 1 f r

SR: YES

GREATER DISPEL MAGIC

Abjuration ^{spell}

Range: *Medium*

LVL 6

Target/Effect/Area:
1 creat./obj / 30 ft. rad. burst

Cancel magical spells and effects or counter a spell, but up to +20 on check.

Also dispels what "Remove curse" dispels.

PHB210

Duration: Instantaneous

CT: 1 a

SR: No

FIND THE PATH

Divination ^{spell}

Range: *Touch*

LVL 6

Target/Effect/Area:
Creature touched

Shows most direct way to a location.

Target can be "You".

PHB203

CT: 1 a

SR: NONE

FORBIDDANCE

Abjuration ^{spell}

Range: *Medium*

LVL 6

Target/Effect/Area:
60 ft. cube/L

Denies area to creatures of another alignment and avoids planar travel.

Setting password costs more.

PHB206

Duration: Permanent

CT: 6 r

SR: YES

QUEST

Enchantment (Compulsion) [LD, MA] ^{spell}

Range: *Close*

LVL 6

Target/Effect/Area:
1 living creat.

Command task to creature.

PHB208

Duration: 1/L d or until disch.

CT: 1 a

SR: YES

GREATER GLYPH OF warding

Abjuration ^{spell}

Range: *Touch*

LVL 6

Target/Effect/Area:
Obj. touched / 5/L ft²

Inscription harms those who pass it: blast 10d8 damage or 6th lvl. spell.

PHB210

Duration: Perm. until disch.

CT: 10 m

SR: YES(O)

Duration: 1/L m (D)

CT: 1 a

SR: YES

HARM

Necromancy spell

V,S

V,S

Range: *Touch*

LVL 6

Target/Effect/Area:

Creature touched

Subject loses all but 1d4 hp.

On undeads works as "Heal".

PHB212

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES

NONE

Prep:
Used:

HEAL

Conjuration (Healing) spell

V,S,DF

Range: *Touch*

LVL 6

Target/Effect/Area:

Creature touched

Cures all dmg., diseases and mental conditions.

On undeads works as "Harm".

PHB213

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES(H)

NONE

Prep:
Used:

HEROES' FEAST

Evocation spell

V,S,DF

Range: *Close*

LVL 6

Target/Effect/Area:

Feast for 1/L creat.

Food for 1/L creat. Creat. are cured 1d4+4 dmg, blessed, immune to poison, fear.

PHB213

Duration: 1h + 12h (*)

CT: 10 m

SR:

ST:

YES(H)

NONE

Prep:
Used:

PLANAR ALLY

Conjuration (Calling) []* spell

V,S,DF

Range: *Close*

LVL 6

Target/Effect/Area:

Outsider(s) up to 16 HD

Exchange services with called outsider(s).

PHB235

Duration: Instantaneous

CT: 10 m

SR:

ST:

No

NONE

Prep:
Used:

REGEN. CRITICAL WOUNDS

Conjuration (Healing) spell

V,S

Range: *Touch*

LVL 6

Target/Effect/Area:

Living creat. touched

Fast healing 4 on new damage.

MW 92

Duration: 10 + 1/L r

CT: 1 a

SR:

ST:

YES(H)

WILL NEG(H)

Prep:
Used:

SUMMON MONSTER VI

Conjuration (Summoning) []* spell

V,S,DF

Range: *Close*

LVL 6

Target/Effect/Area:

1 or more summoned creat.

Calls outsider(s) to fight for you.

PHB259

Duration: 1/L r (D)

CT: 1 f r

SR:

ST:

No

NONE

Prep:
Used:

UNDEATH TO DEATH

Necromancy spell

V,S,DF

V,S,DF

M: diamond powder (500 MO)

Range: *Medium*

LVL 6

Target/Effect/Area:

Undeads within 50 ft. rad. burst

Destroys 1/L d4 HD woth of undeads (max 20L).

TB 96

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES

WILL NEG

Prep:
Used:

WIND WALK

Transmutation spell

V

Range: *Touch*

LVL 6

Target/Effect/Area:

You and 1/3L willing creat.

Subjects turn vaporous, gain 20/+1 damage reduction and travel fast.

Speed is 5-600 ft. per round. 1 m. = 5280 ft.

PHB272

Duration: 1/L h (D)

CT: 1 a

SR:

ST:

YES(H)

WILL NEG(H)

Prep:
Used:

WORD OF RECALL

Transmutation [Teleportation] spell

V

Range: *Unlim.*

LVL 6

Target/Effect/Area:

You and creat/obj. up to 50/L lb.

Teleports you and others back to designated place.

Place is designated at preparation.

PHB274

Duration: Instantaneous

CT: 1 a

SR:

ST:

YES(HO)

WILL NEG(HO)

Prep:
Used: